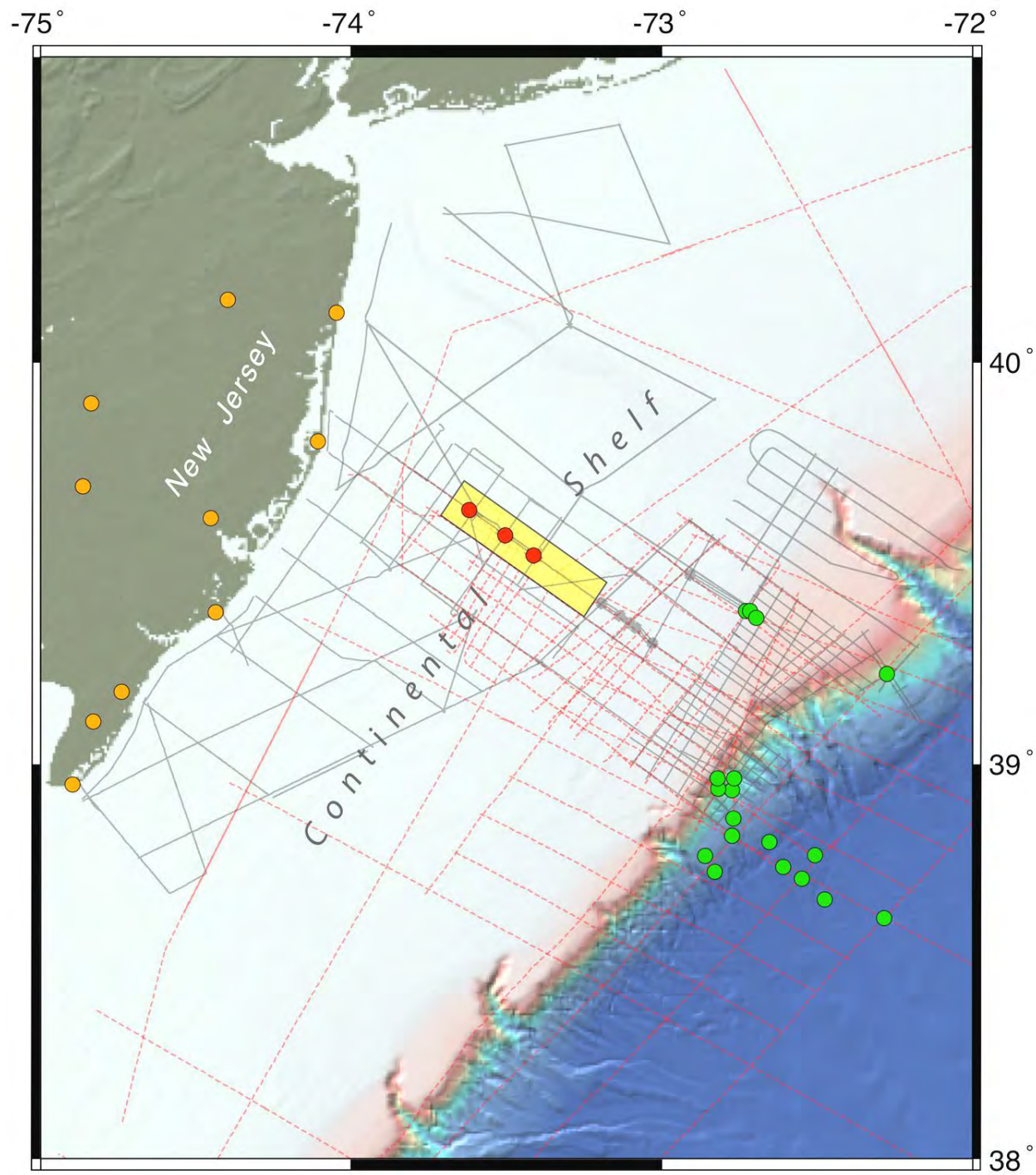
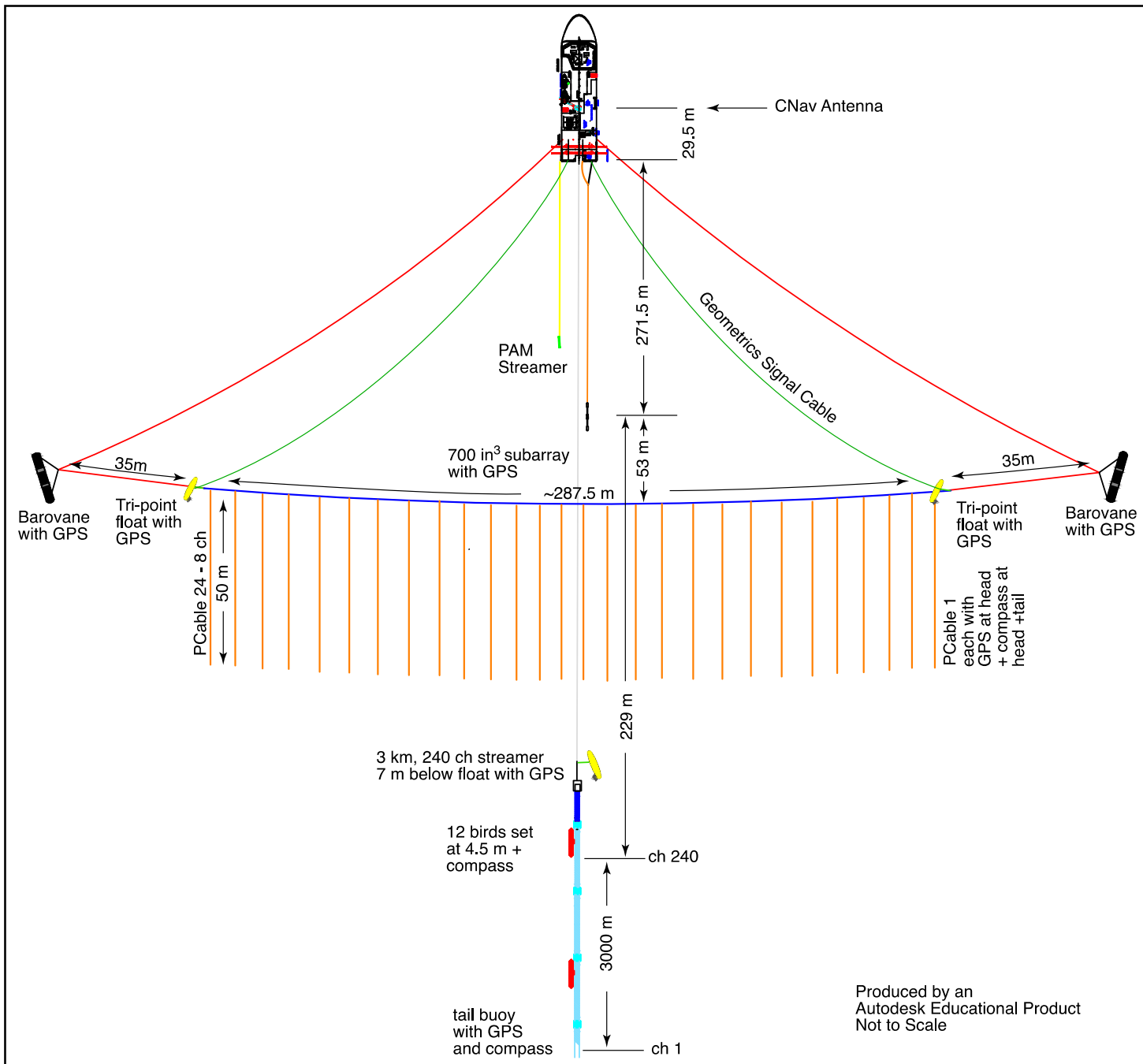


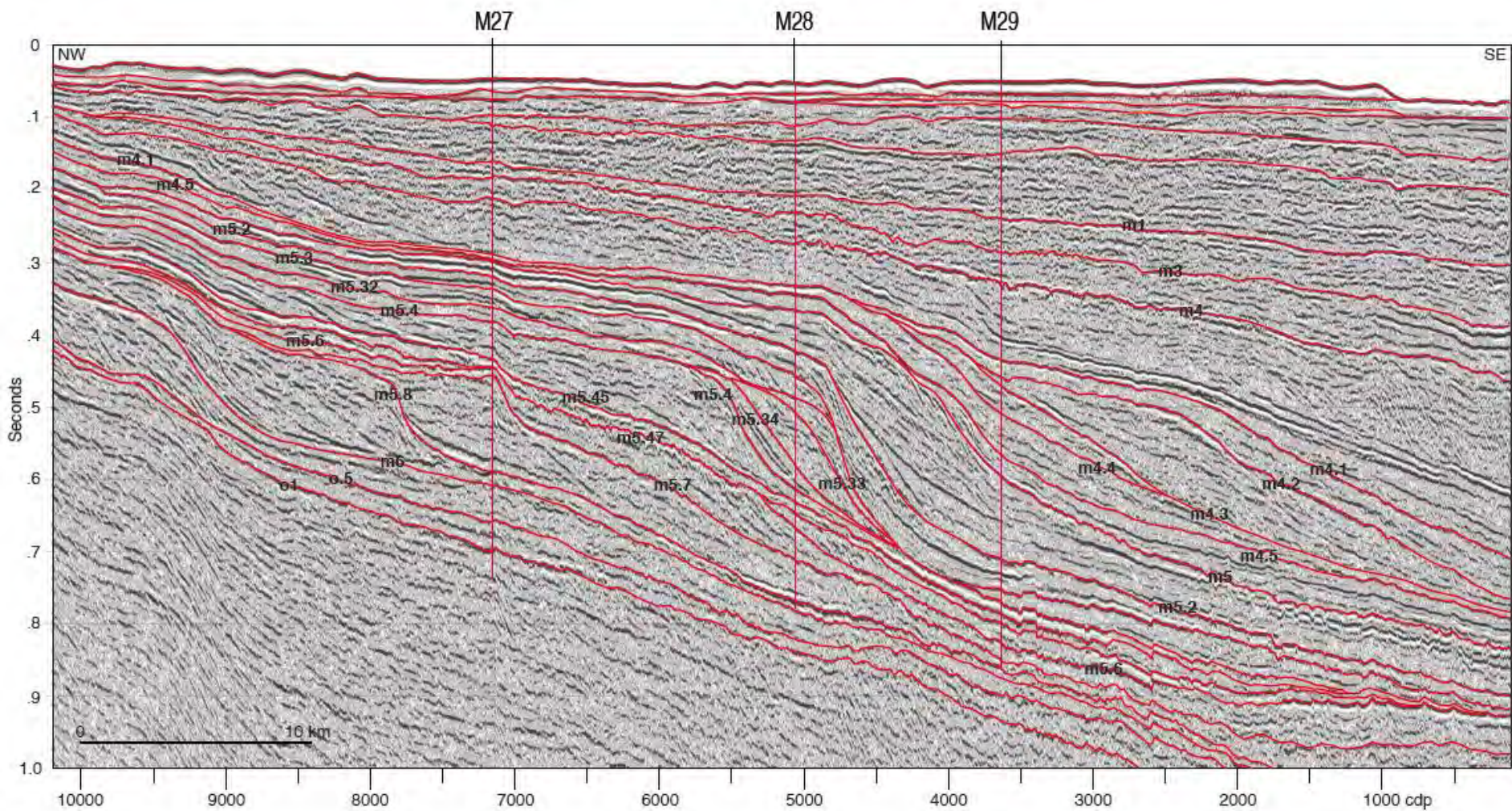




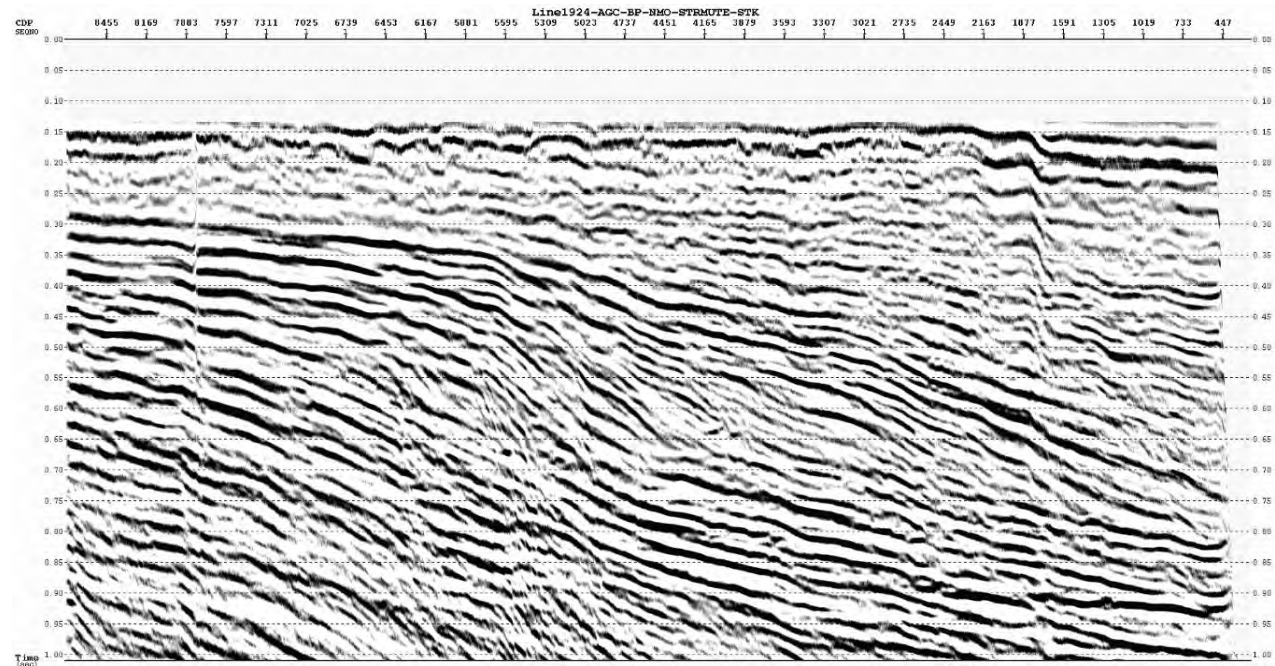




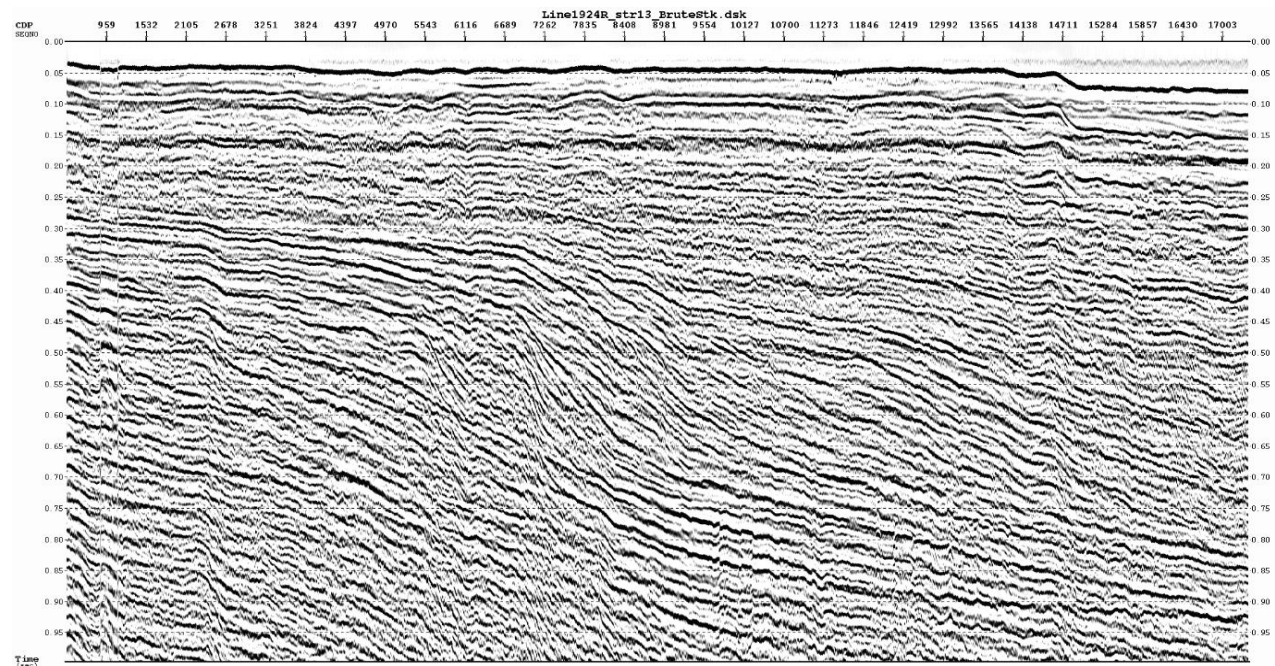
Expedition 313



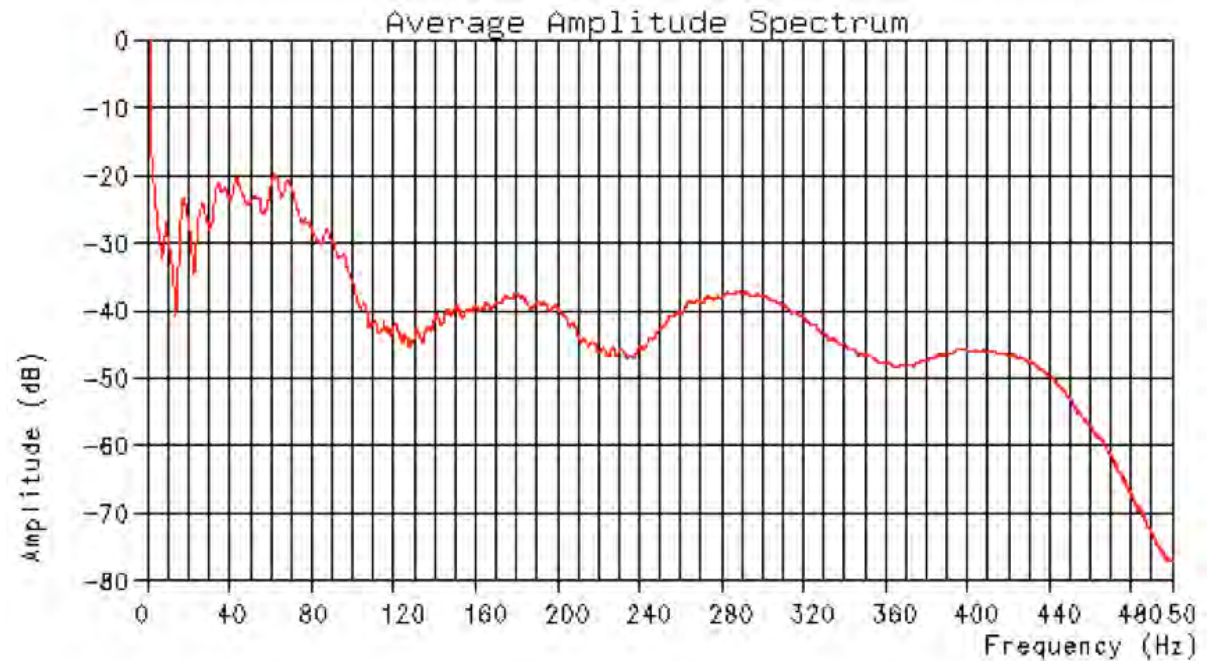
Sercel (3000 m)
120 fold



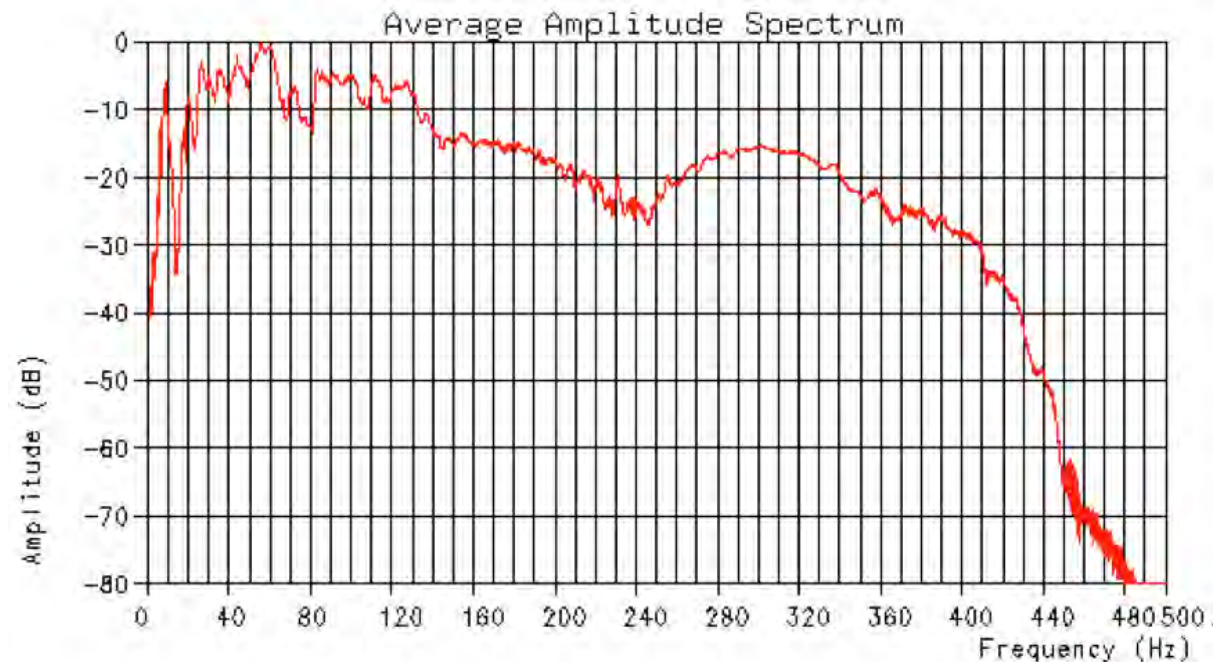
Pcable (50 m)
2 fold



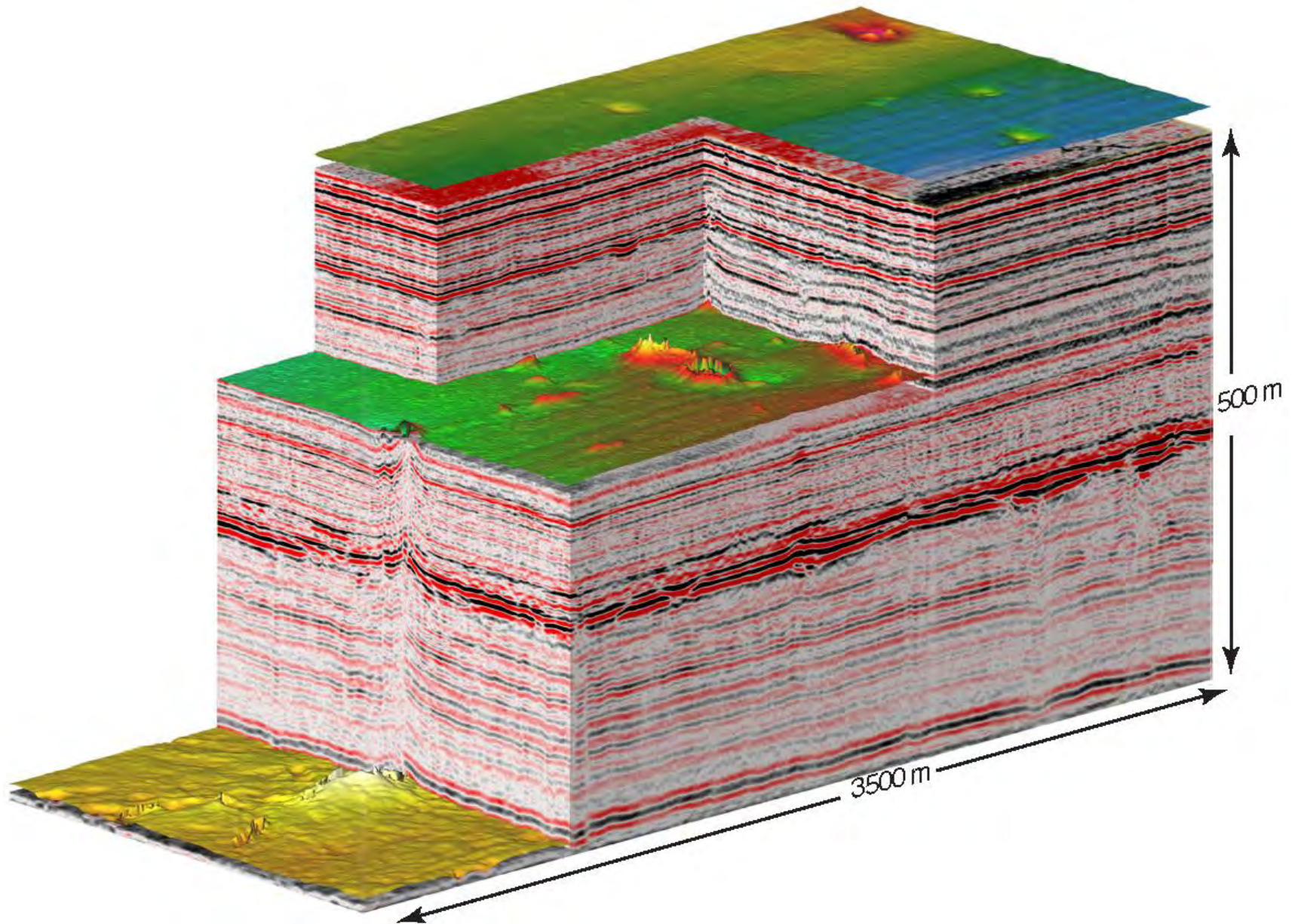
Sercel (3000 m)
240 groups
9 phones each



Pcable (50 m)
8 groups
1 phone each

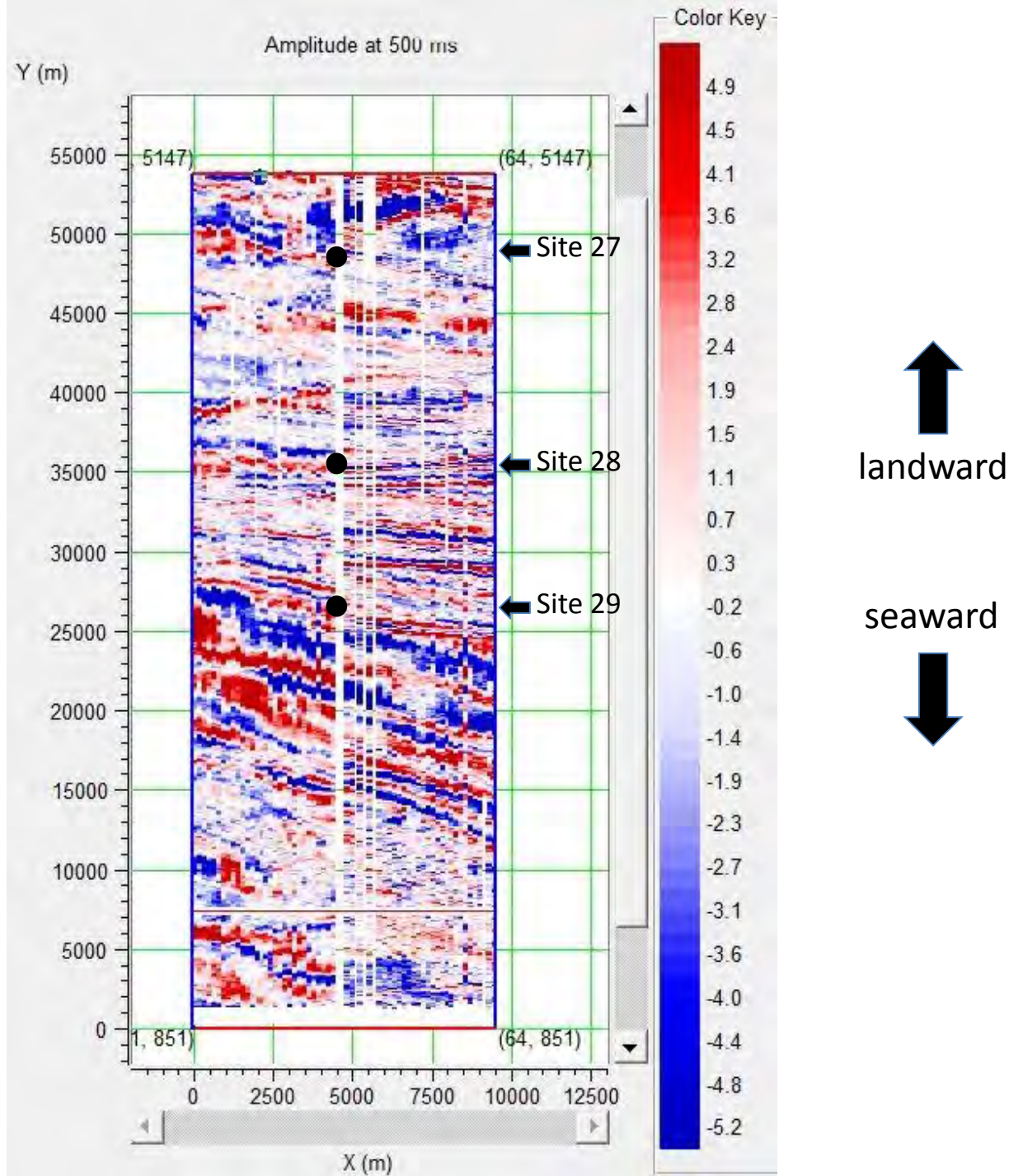


3D MCS of Shallow-Water Sediments



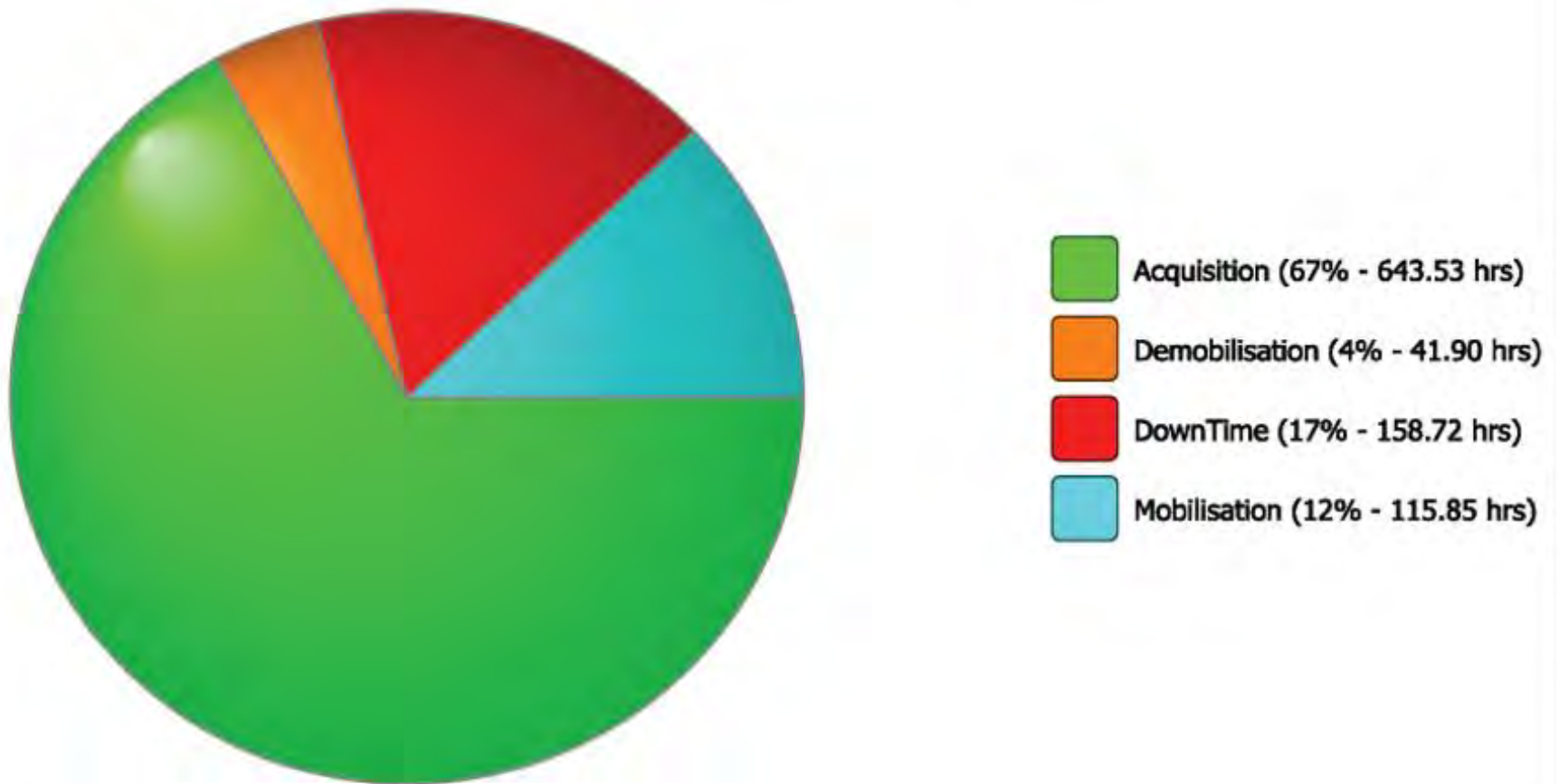
The sea-level story one slice at a time

Pcable 3D time slice
in map view
at 500 msecs



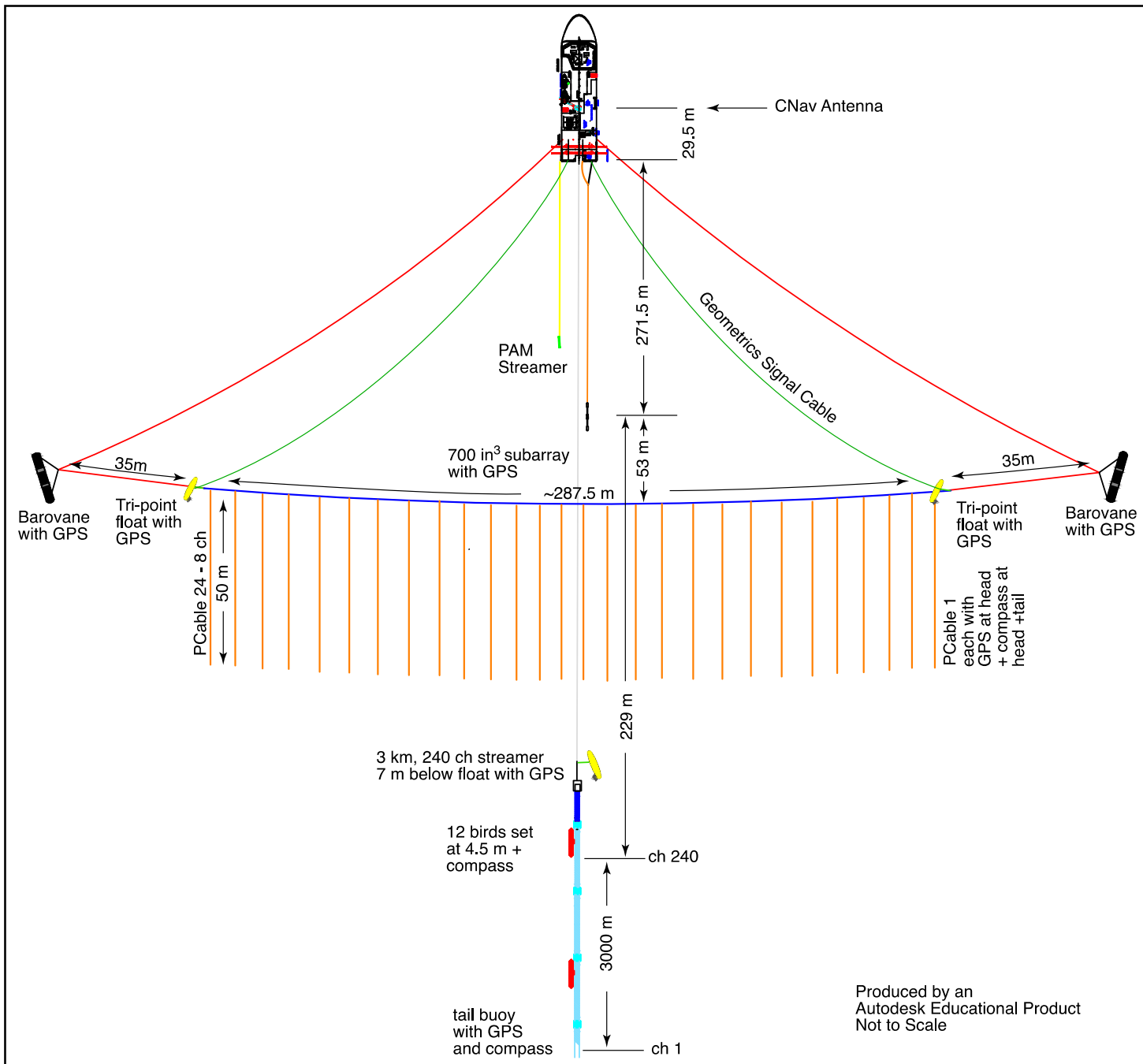


Timing Category Totals (Marcus G Langseth)



Timing Breakdown Summary - Project (Marcus G Langseth, Mountain NJ3D)

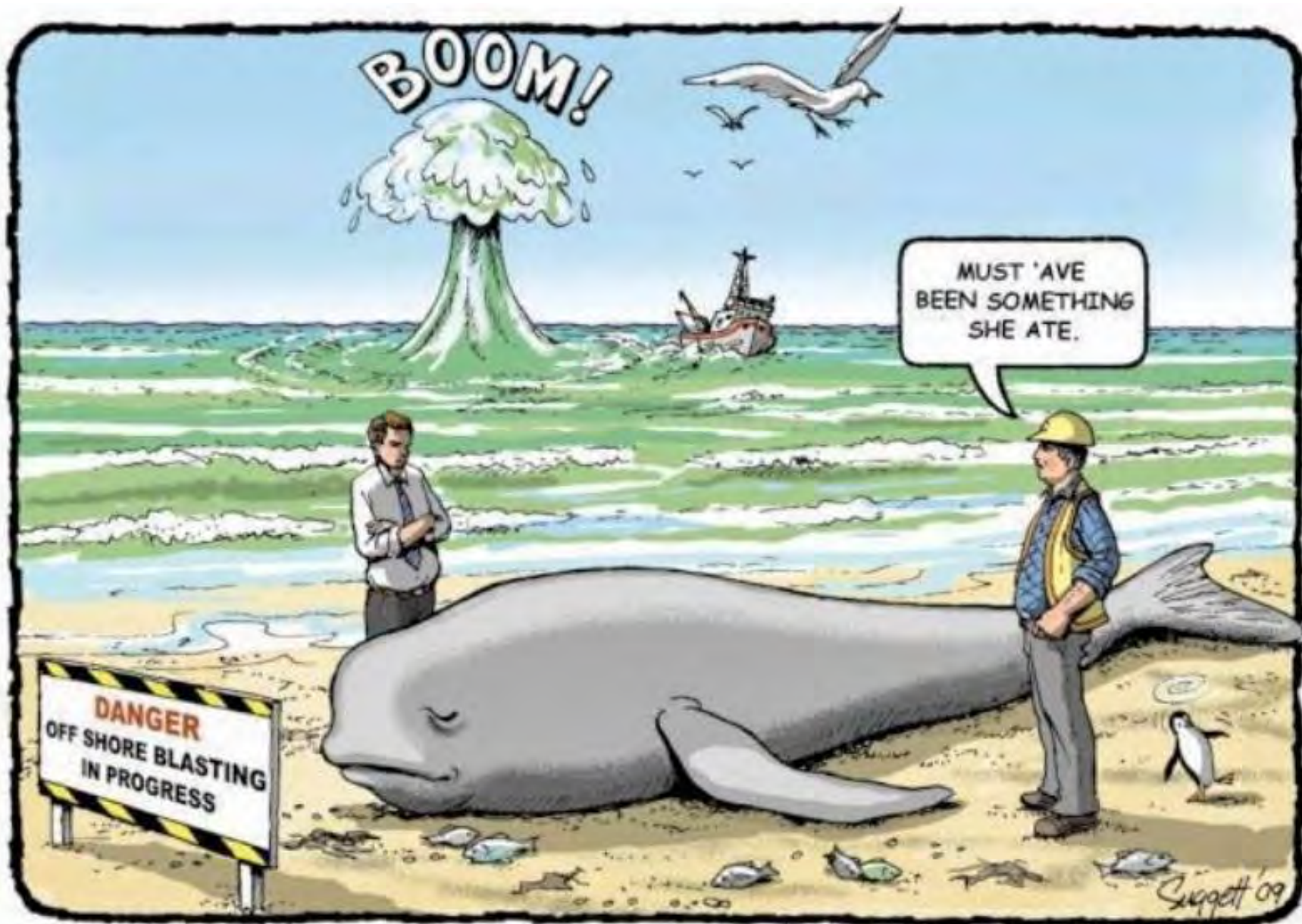
Category	Hours	%Percent
DownTime	158.717	16.533
Cetacean	8.883	0.925
Nav Systems In-Sea	12.817	1.335
Nav Systems Onboard	0.217	0.023
Operator Error	0.033	0.003
Prime Extended L/C	1.700	0.177
Recording	12.167	1.267
Source	14.167	1.476
Streamers	108.483	11.300
Vessel	0.250	0.026
Demobilisation	41.900	4.365
Demob Ashore	25.433	2.649
Recovery	5.033	0.524
Transit From Prospect	11.433	1.191
Acquisition	643.533	67.035
Infill Line Change	16.683	1.738
Prime Extended L/C	4.233	0.441
Prime Line Change	79.517	8.283
Production Infill	31.800	3.312
Production Prime	511.300	53.260
Mobilisation	115.850	12.068
Mob Ashore	84.833	8.837
Reconfiguration	13.300	1.385
Testing	6.983	0.727
Transit to Prospect	10.733	1.118
Total	960.000	











BOOM!

MUST 'AVE
BEEN SOMETHING
SHE ATE.

DANGER
OFF SHORE BLASTING
IN PROGRESS

Suggett '09

