# Ship Scheduling Committee Report

#### **RVOC Meeting**

Marinette, WI April 24-26, 2012

Stewart Lamerdin, Chair/MLML Elizabeth Brenner, Vice Chair/SIO

## **Ship Scheduling Committee**

The Ship Scheduling Committee is made up of representatives from all the ships in the UNOLS fleet.

## 2013 Scheduling Process

- February 2012 Meeting with agencies and global-class schedulers (San Diego, CA)
- A series of conference calls and Webex teleconferences with both agency rep.'s, global-class schedulers and UNOLS office

The heavy lifters: Eric Benway (WHOI) Elizabeth Brenner (SIO) Doug Russell (UW) Jon Alberts (UNOLS)

## 2013 Scheduling Process

So why is this so difficult and why does it take so much time???

# Here is why it is so difficult:

- 1. Consider location of vessels at the end of 2012
- 2. Meet the scheduling needs of all funded science cruises
- 3. Minimize transits whenever possible
- 4. Group work in geographic areas for single ship support
- 5. Consider mandatory shipyard and inspections schedules
- 6. Foreign clearance issues and permitting
- Consider Agencies needs of constraints (budget caps, mid-life refit schedules, diplomatic priorities)
- 8. Try to distribute the funded work across the fleet whenever possible
- 9. ETC.....



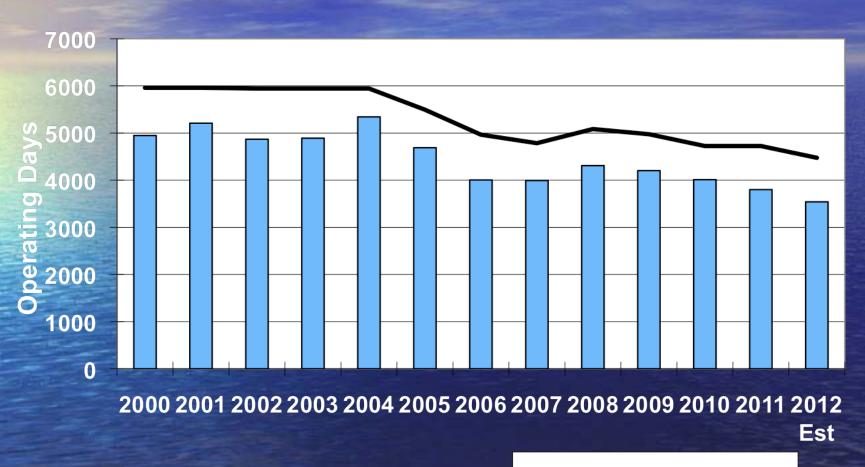
Typical dream associated with this scheduling process....

## 2013 Scheduling Process

- February 2012 Meeting with agencies and global-class schedulers (San Diego, CA)
- A series of conference calls and Webex teleconferences with both agency rep.'s, global-class schedulers and UNOLS office
- End of May resolution on 2013 global-class schedules
- June conference calls scheduled for remainder of the fleet
- Establish dates for a UNOLS STR system tutorial

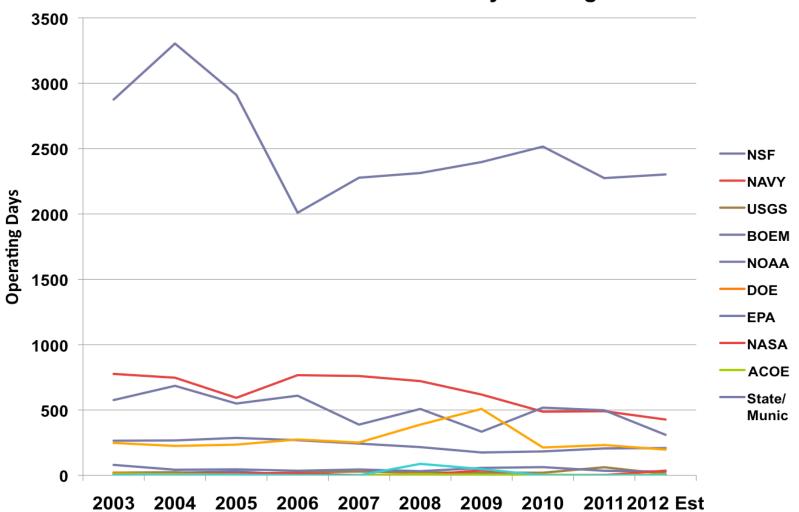
# And the challenges remain:

#### **Ship Days Funded and Ship Days Available**



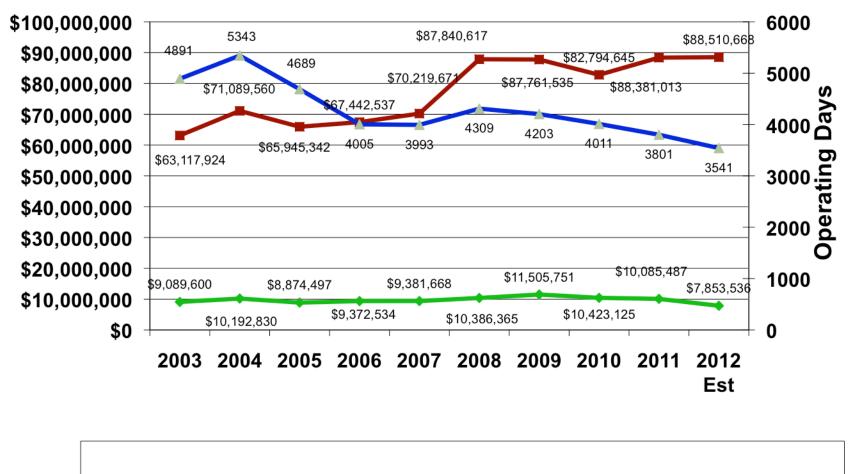
Ship Days Funded

-Ship Days Available



Fleet Utilization by Funding Source

#### 2003-2011 Fleet Operating Days and Costs



Total Ship Op Costs

#### UNOLS Fleet Utilization (2003 - 2012)

