

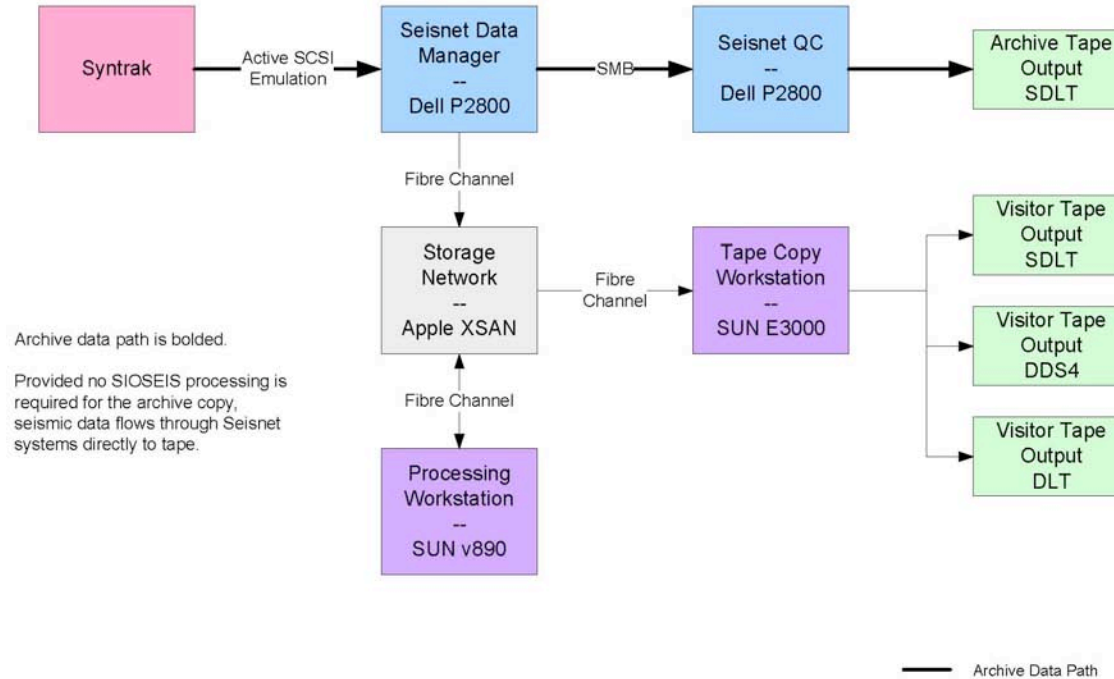
# Archive Media / Seismic Process Flow

RV Langseth Seismic Data Flow – Archive Data Scenario 1

Feb 20, 2007

Anthony Johnson

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No 3590E for normal operations

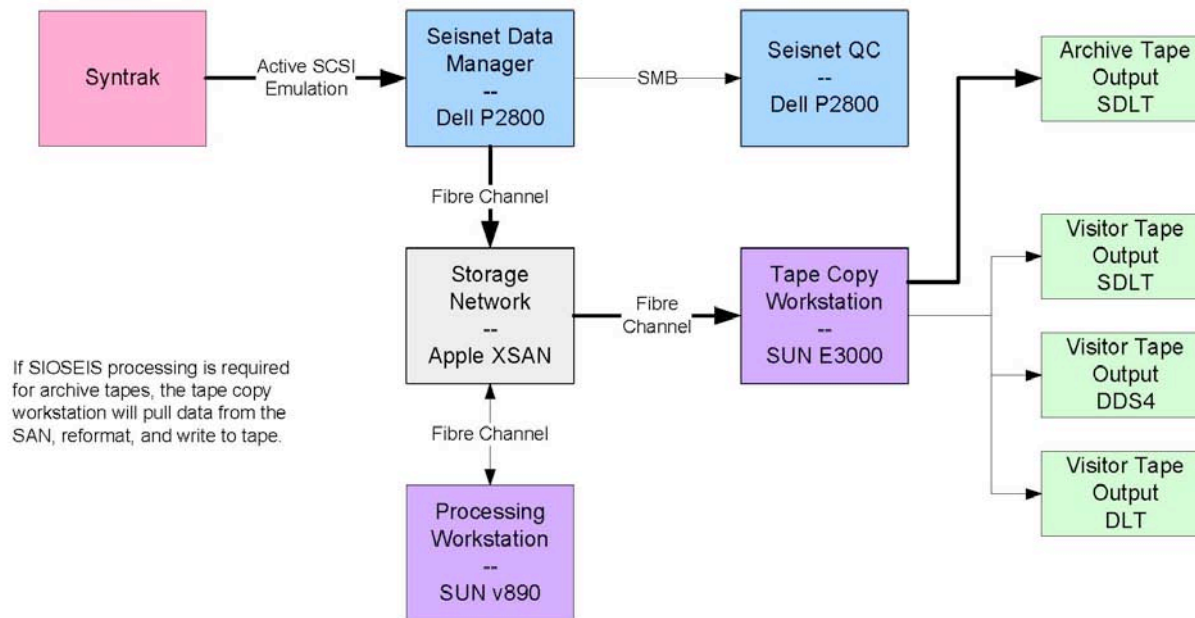


## RV Langseth Seismic Data Flow – Archive Data Scenario 2

Feb 20, 2007

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No 3590E for normal operations

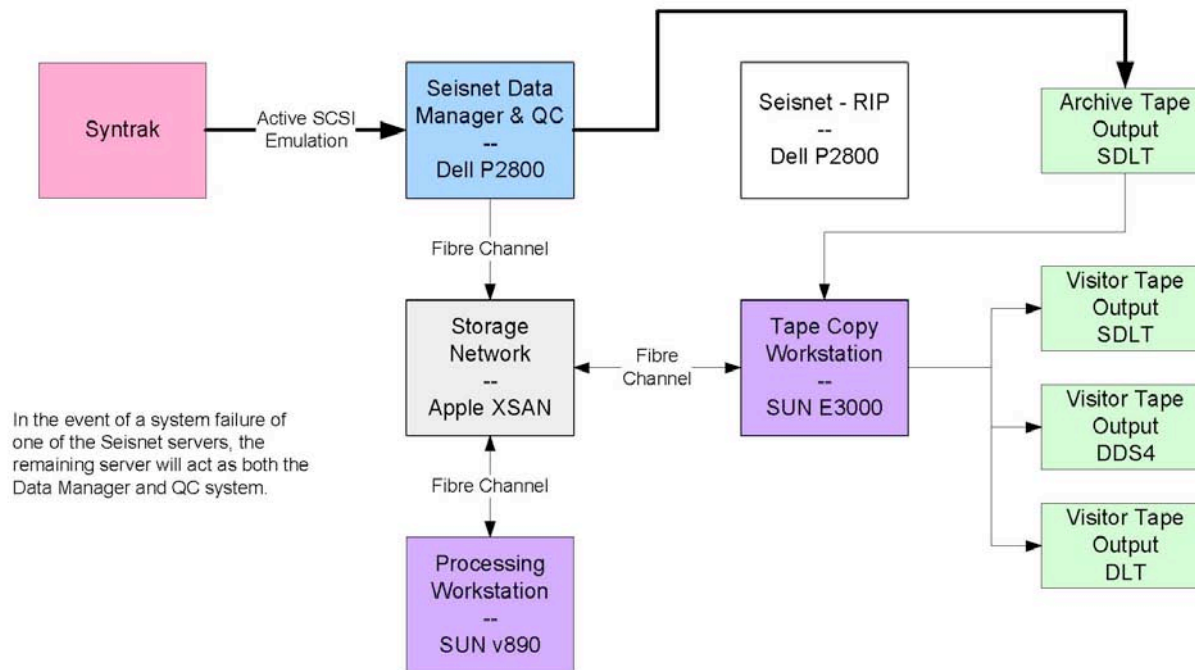


# RV Langseth Seismic Data Flow – Seisnet Failure Scenario

Feb 20, 2007

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Would use Syntrak QC for additional QC – otherwise spares

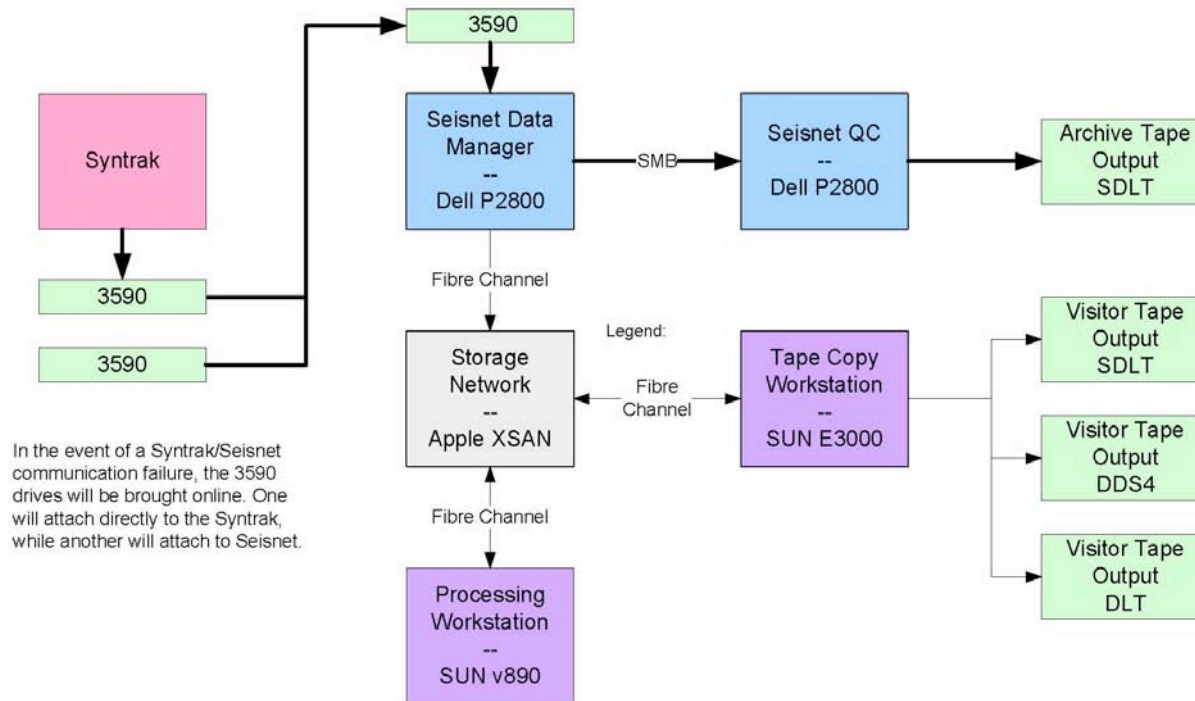


RV Langseth Seismic Data Flow – Syntrak/Seisnet Comms Failure Scenario

Feb 20, 2007

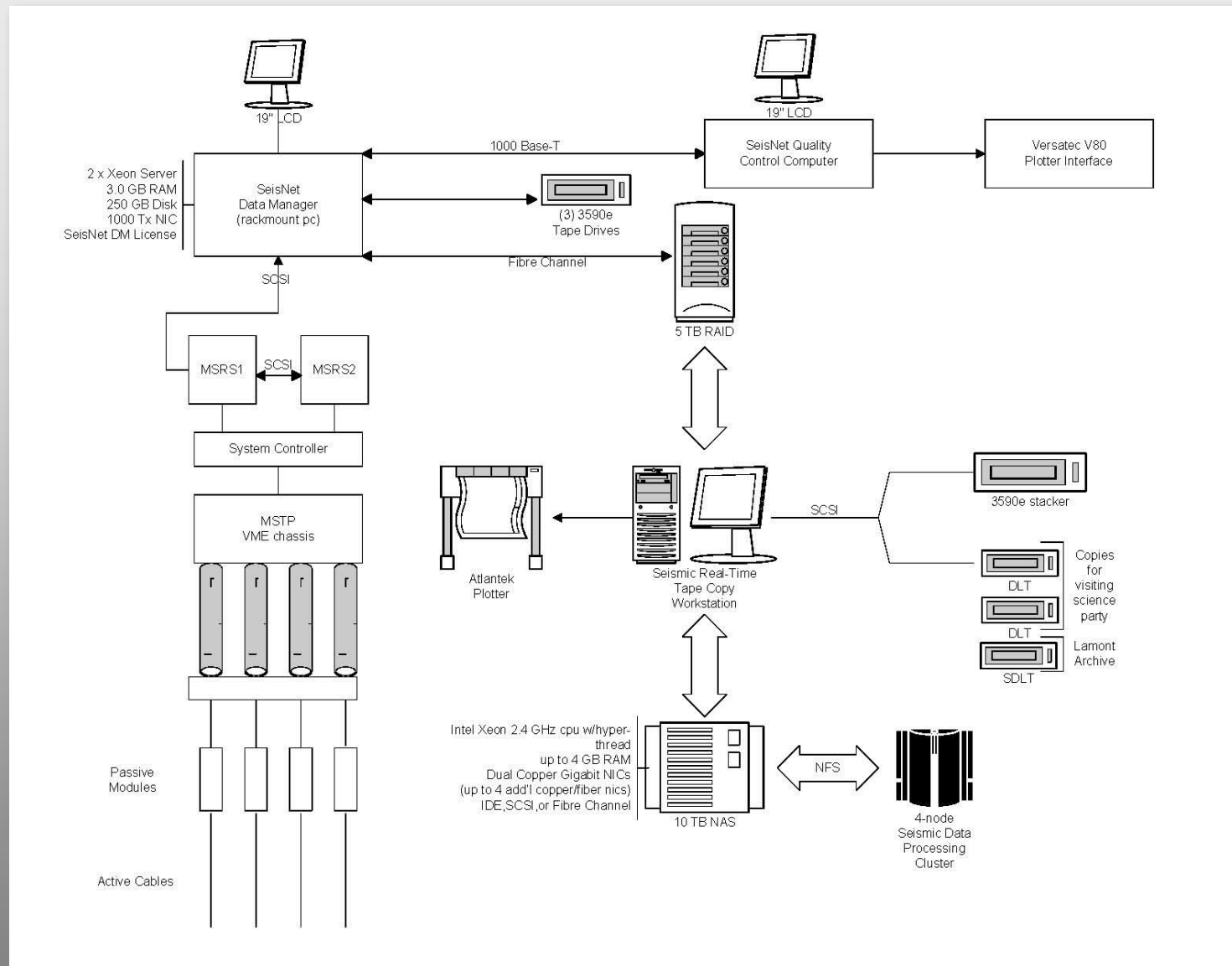
Anthony Johnson

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Would use Syntrak QC for additional QC – otherwise spares





Original plan with 3590Es as archive



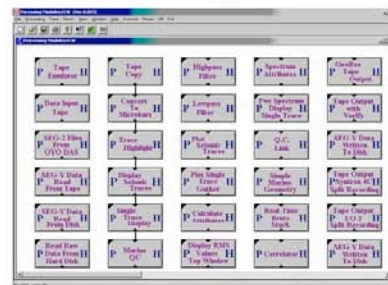
# Seisnet -QC -Stacks

## SEISNET<sup>TM</sup> Direct to Disk Recording & Real-time Seismic data Quality Assurance

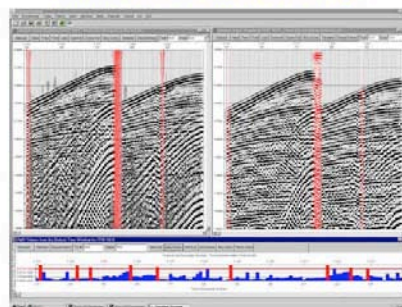
Featuring:

- Data Capture - Tape Drive Emulation
- Universal recording system compatibility
- Data display & plotting
- QC attribute analysis & display
- Tape Copy/Dual Write with hard disk archive
- Summing & Correlation capability
- SEG-D image to disk recording
- Intuitive Graphical User Interface
- Window operating system

Extensive QC tools



Raw/Filtered Data & RMS QC



SeisNet's read after write QC display and plotting capabilities provides real-time assurance of recording system performance and recorded seismic data quality.

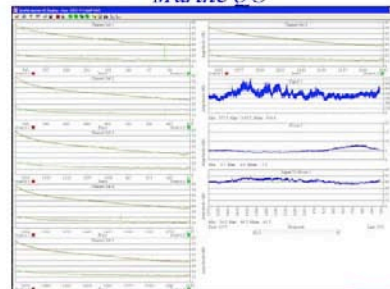
Display image GIF files created by SeisNet may be distributed and viewed using the SeisNet QC Viewer utility, providing a convenient cost effective, environment friendly alternative to paper plots.

Software Sciences, Inc.  
8333 Greenwood Boulevard, Suite 200  
Denver, Colorado 80221, USA  
Phone: 720-540-0846 Fax: 720-540-0851  
Website: [www.ssdenver.com](http://www.ssdenver.com)

Extensive range of SeisNet's processing modules to achieve optimum quality assurance and management of seismic data.

Compatible with all major recording systems, including Sercel, I/O, Fairfield and Geospace. SeisNet is currently in operation worldwide and is the system of choice for a number of major seismic contractors.

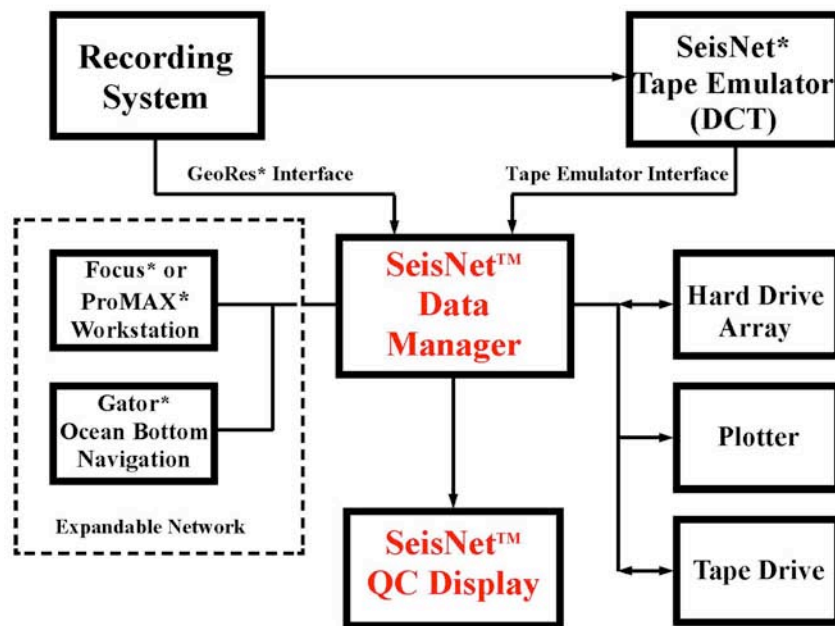
Marine QC



Streamer Signal/Noise attribute display option available.

Copyright 2006  
Software Sciences, Inc.





## The SeisNet™ System

### Capture

Tape Drive Emulator (40 Mbytes/Sec)  
Dual write to hot swap hard drives or RAID option.

### Processing

Shot Record Display + Filtering  
Amplitude & Spectrum Attributes  
Single Trace Gather  
Marine QC Attribute Database  
Read After Write Tape Verify  
Summing + Correlation  
Dynamic First Break Picking  
4 Component Sensor Support  
Tape Drive Emulator to Hard Disk  
SPS Merge

\*Focus is a trademark of Paradigm Geophysical

\*GeoRes is a trademark of Geospace Inc.

\*Gator is a trademark of Concept Systems Ltd.

\*ProMAX is a trademark of Landmark Graphics Corp.

\*SeisNet is a trademark of Software Sciences Inc.

### Plotting

V80 Compatible, OYO 812/622/624,  
DFM480, HP LaserJet, Isys V12/24

### Tape Copy/Dual Write

3480/3490/3590, DLT, LTO, 4mm &  
8mm + Hard Disk Archive

### System Compatibility

Compatible with all major recording systems including: Sercel 388/408/428/SEAL/Syntrak, I/O 2/Image/MSX, Fairfield BOX & Geospace DAS/GeoRes, ARAM-Aires.

### Software

Windows operating system

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Software Sciences, Inc.



# Seismic Processing

HERE IS WHAT I THINK IS REALISTIC UNDER OPTIMAL CIRCUMSTANCES TO APPLY TO DATA ONBOARD

Please note that analysis of data for many of the processes applied could involve only the desk top computer but that the application of the process to the full data set involves the cluster.

1. READ AND REFORMAT FIELD DATA

Little CPU needed; large data I/O; requires significant analyst time.

2. GEOMETRY

Little CPU needed; no data I/O; requires significant analyst time and QC (quality control=human involvement); here, it is assumed that the true source and receiver coordinates are calculated onboard the research vessel and are provided to the scientist in UKOOA P1 format.

3. BANDPASS FILTER (involves cluster)

Applied to remove random noise outside the signal spectrum. Bandpass filtering is a 1D process regardless of the data type (1D, 2D or 3D), requires little CPU, and is repeated at various points in the processing flow. Large data I/O. Little QC.

4. SPARSE VELOCITY ANALYSIS (CONSTANT VELOCITY STACKS FOR CRYSTALLINE CRUST AND LAYER 2A; VELOCITY SPECTRUMS FOR SEDIMENTS) (involves cluster)

Moderate CPU required to produce constant velocity stacks, velocity spectrums. Data I/O is moderate. Huge analyst time required. Done in order to later apply NMO corrections, which are necessary for aligning the signal before stacking.

5. NORMAL MOVEOUT CORRECTION AND STRETCH MUTE (cluster involvement)

Needs some CPU; large data I/O; moderate QC. Stretch mute removes overly stretched data.

6. CMP SORT (involves cluster)

Little CPU needed; large data I/O; little QC. Sorts the data traces to common midpoint gathers or common midpoint bin gathers.

7. CMP MUTE (involves cluster)



Little CPU required. Large data I/O; little QC. Removes top parts of the recordings that cannot be properly stacked.

8. AGC (involves cluster)

Also a 1D process requiring little CPU; large data I/O; some QC. Balances all amplitudes.

9. STACK (involves cluster)

Little CPU needed; large data input, some QC. Average data traces in each CMP gather along constant time horizons.

10. POSTSTACK TIME MIGRATION (involves cluster)

Requires little to moderate amount of CPU; small amount of I/O; high QC. Done to collapse diffractions and position recorded reflections events to their true subsurface locations.