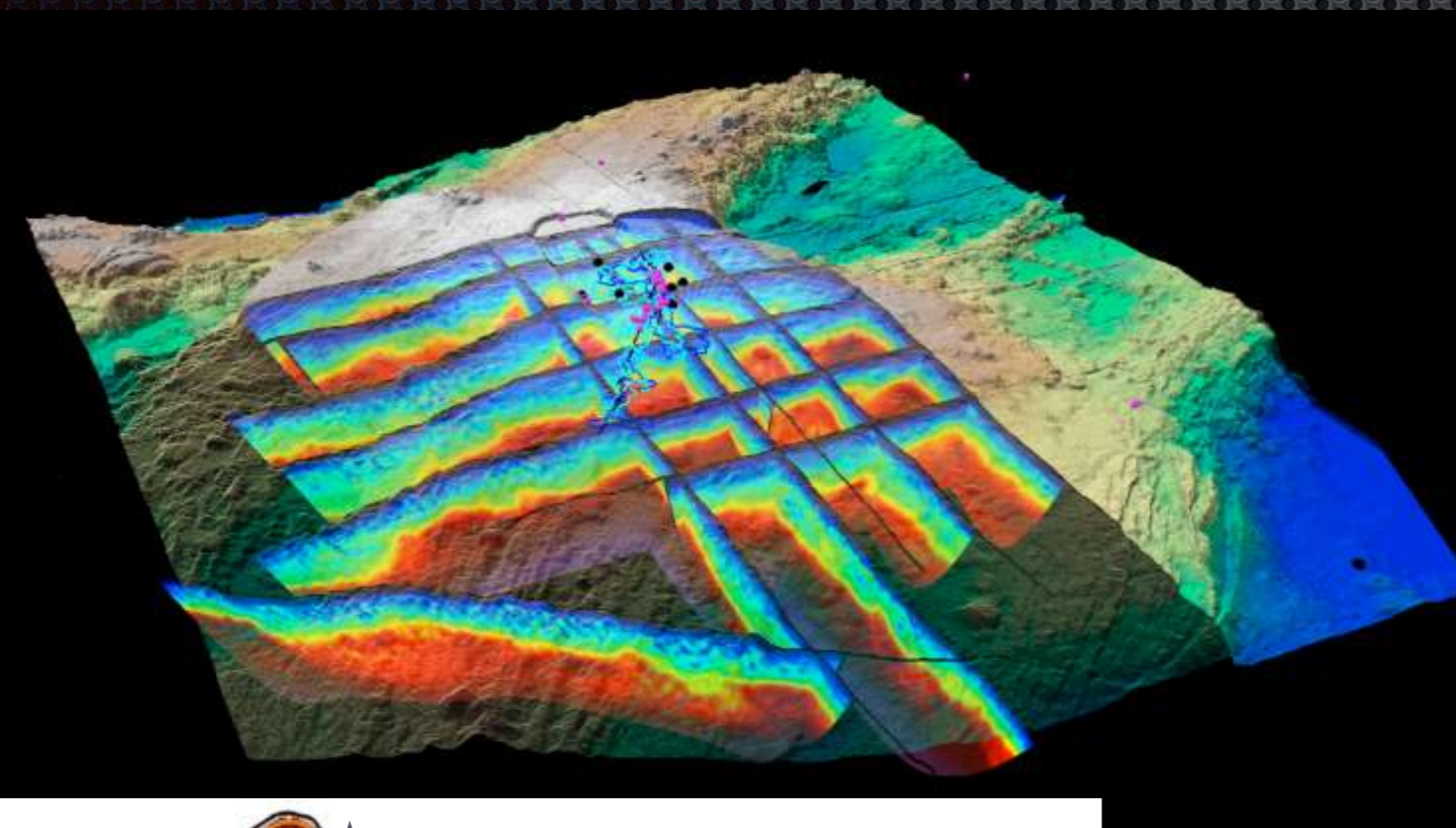




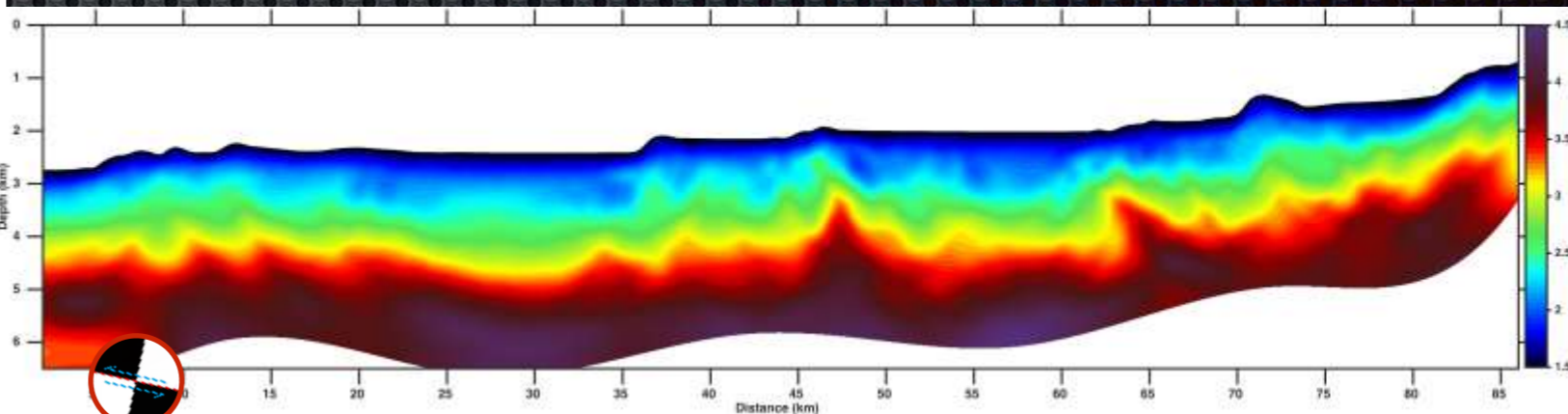
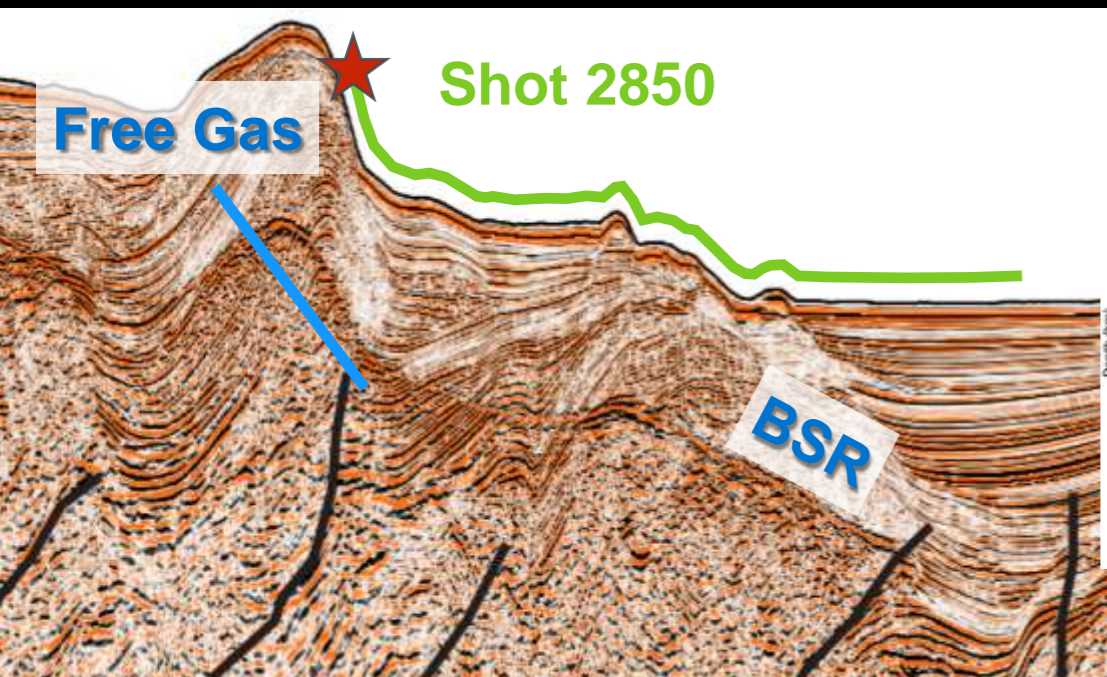
Adrien Arnulf

# Science opportunities with Langseth long streamer/OBS & FWI

MLSOC / MSROC meeting - San Francisco Dec 11th, 2016

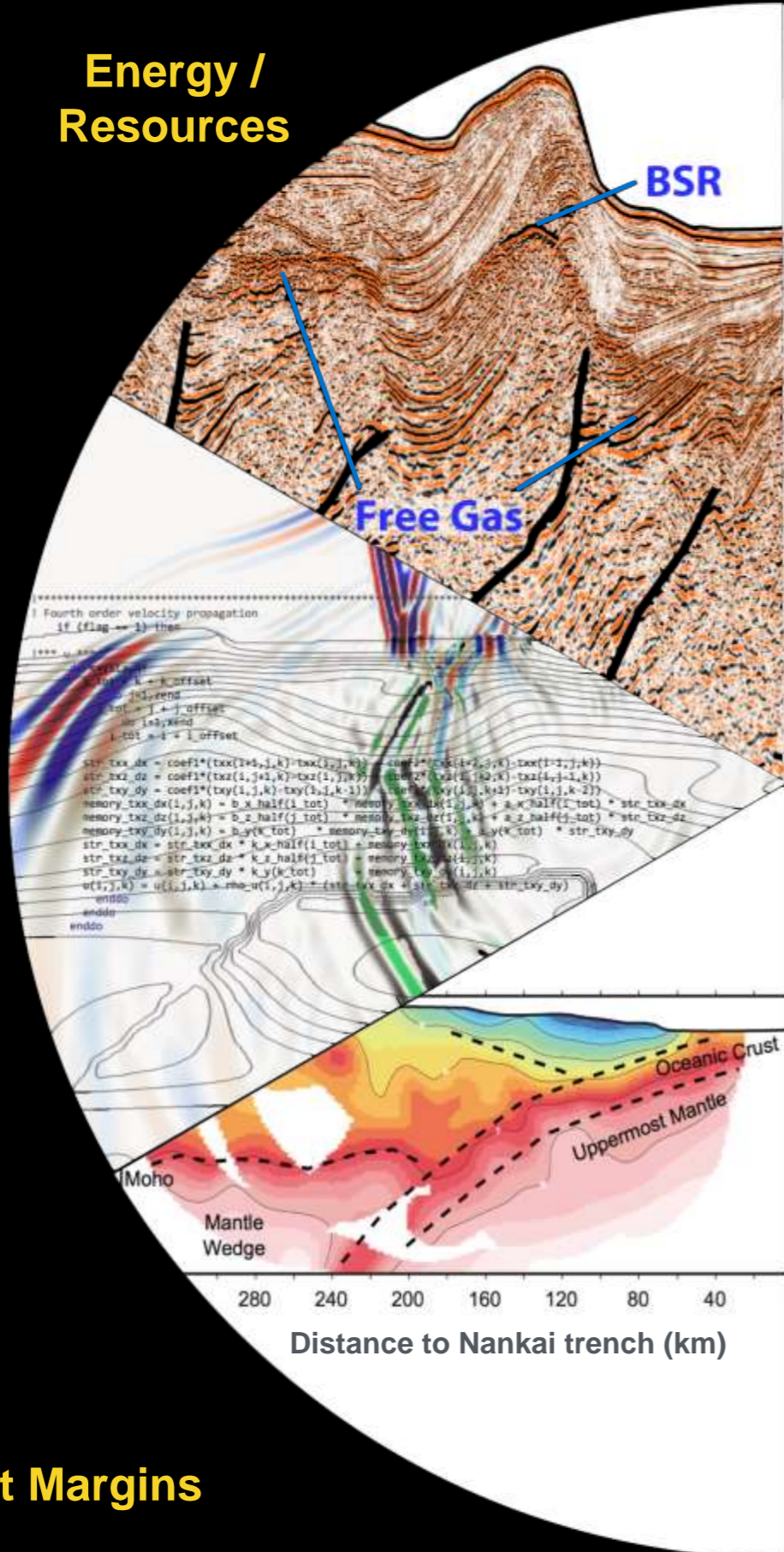


LDEO



# Marine Geophysicists - Who are we ?

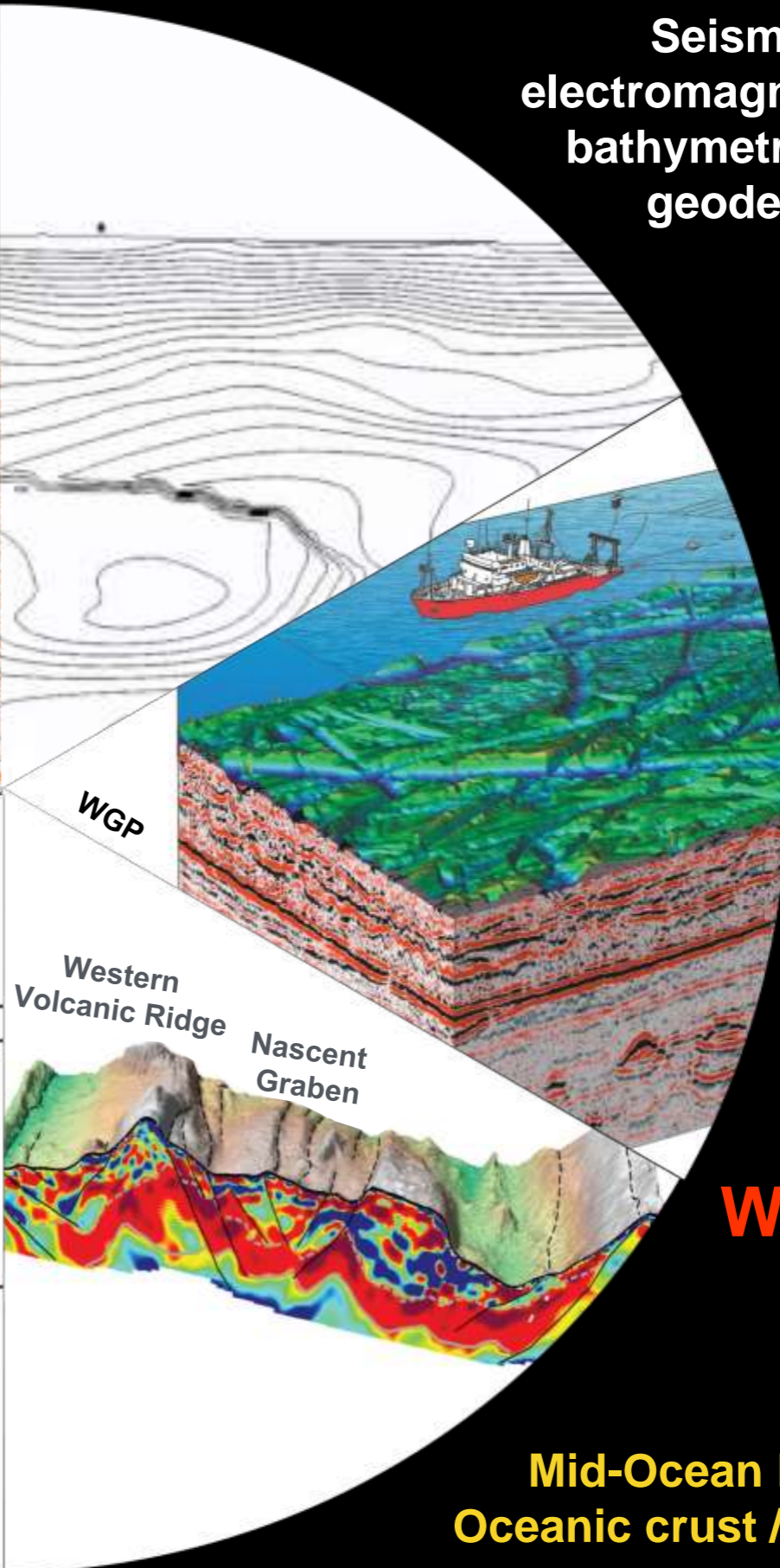
Energy /  
Resources



Numerical  
Methods

Convergent Margins

Seismology,  
electromagnetic, gravity,  
bathymetry, seafloor  
geodesy, etc.



Measurements  
from a research  
vessel  
R/V M. Langseth

Mid-Ocean Ridges /  
Oceanic crust / Seamounts

What do we  
study ?

# Today's focus

## Science opportunities with Langseth long streamer/OBS & FWI

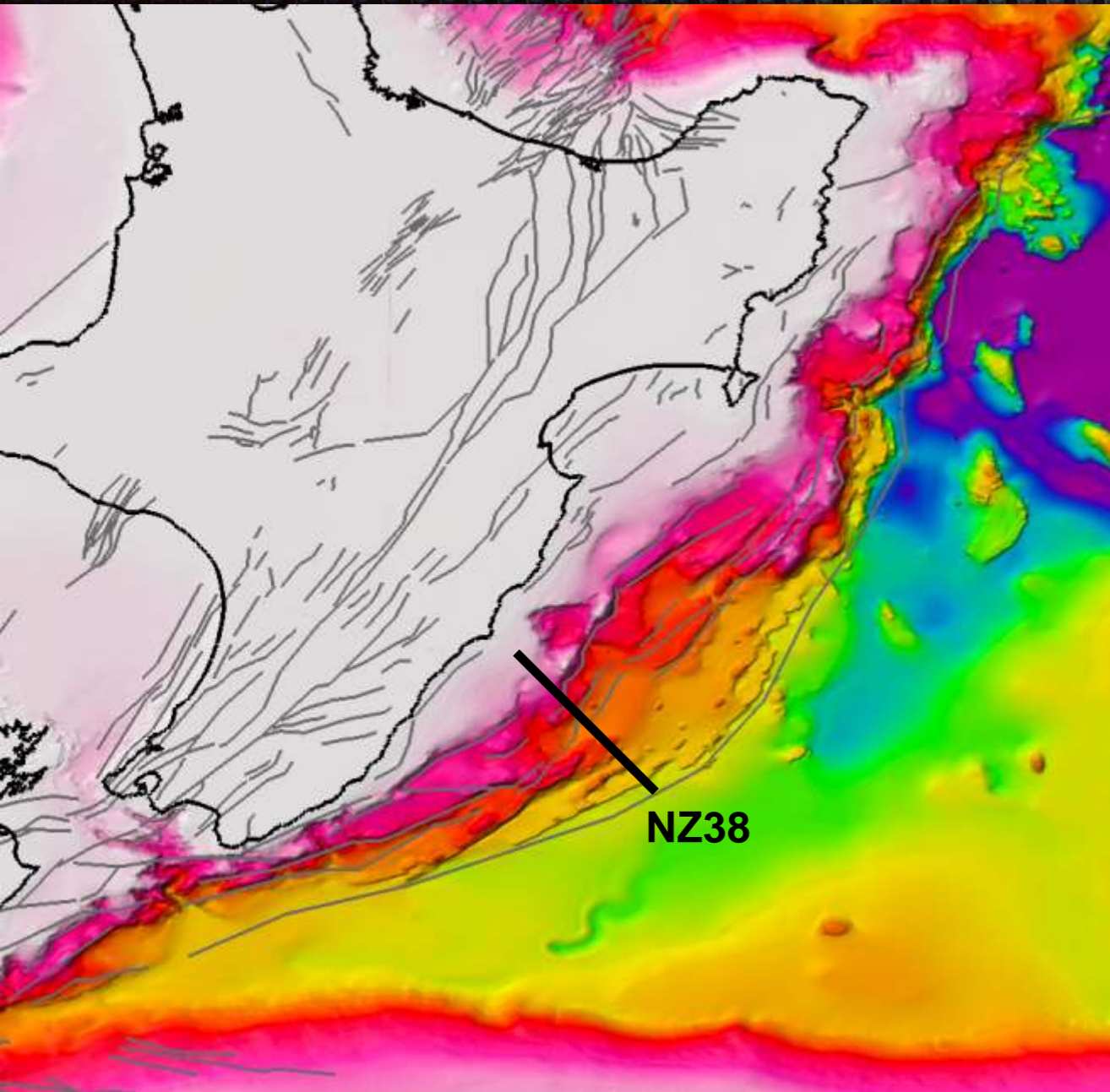


- Seismic capabilities:**
- \_ For 2D seismic:  
15 km long streamer
  - \_ For 3D seismic:  
4\*6 km-long streamers
  - \_ Deployment and recovery of OBSs

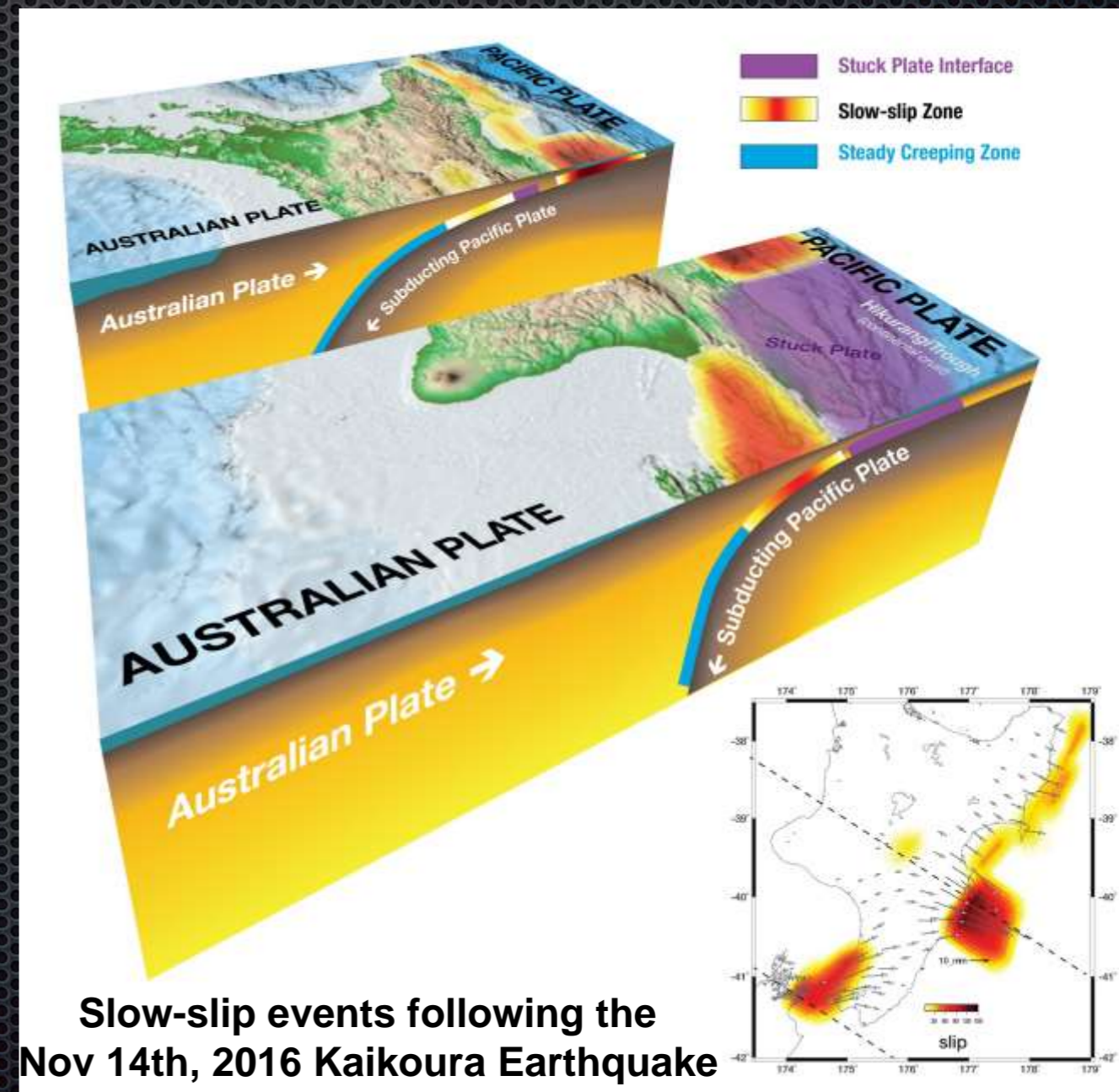
**LDEO**

# Seismic Investigation of the Hikurangi margin, NZ

Science opportunities with Langseth long streamer/OBS & FWI



<http://info.geonet.org.nz/>

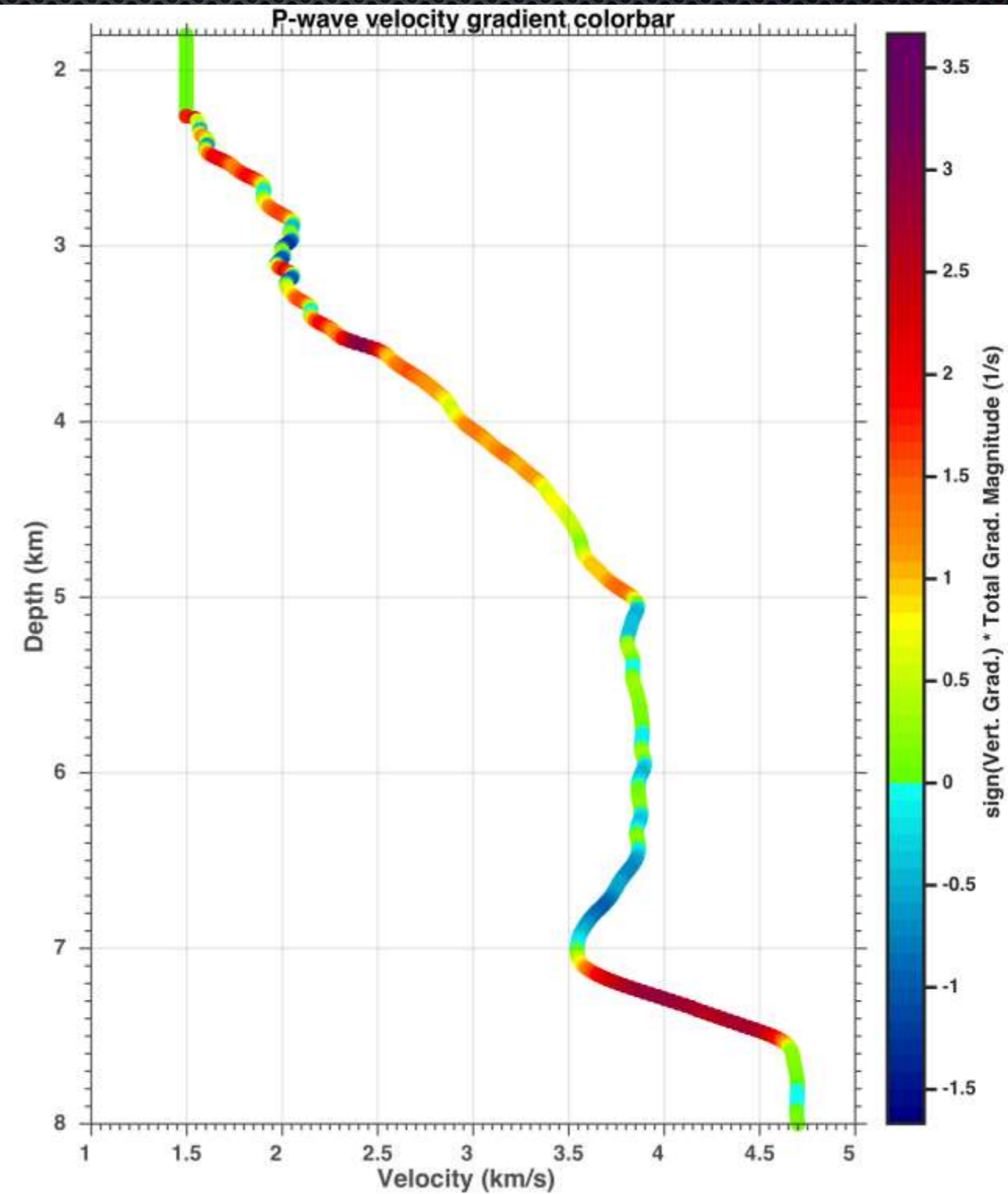
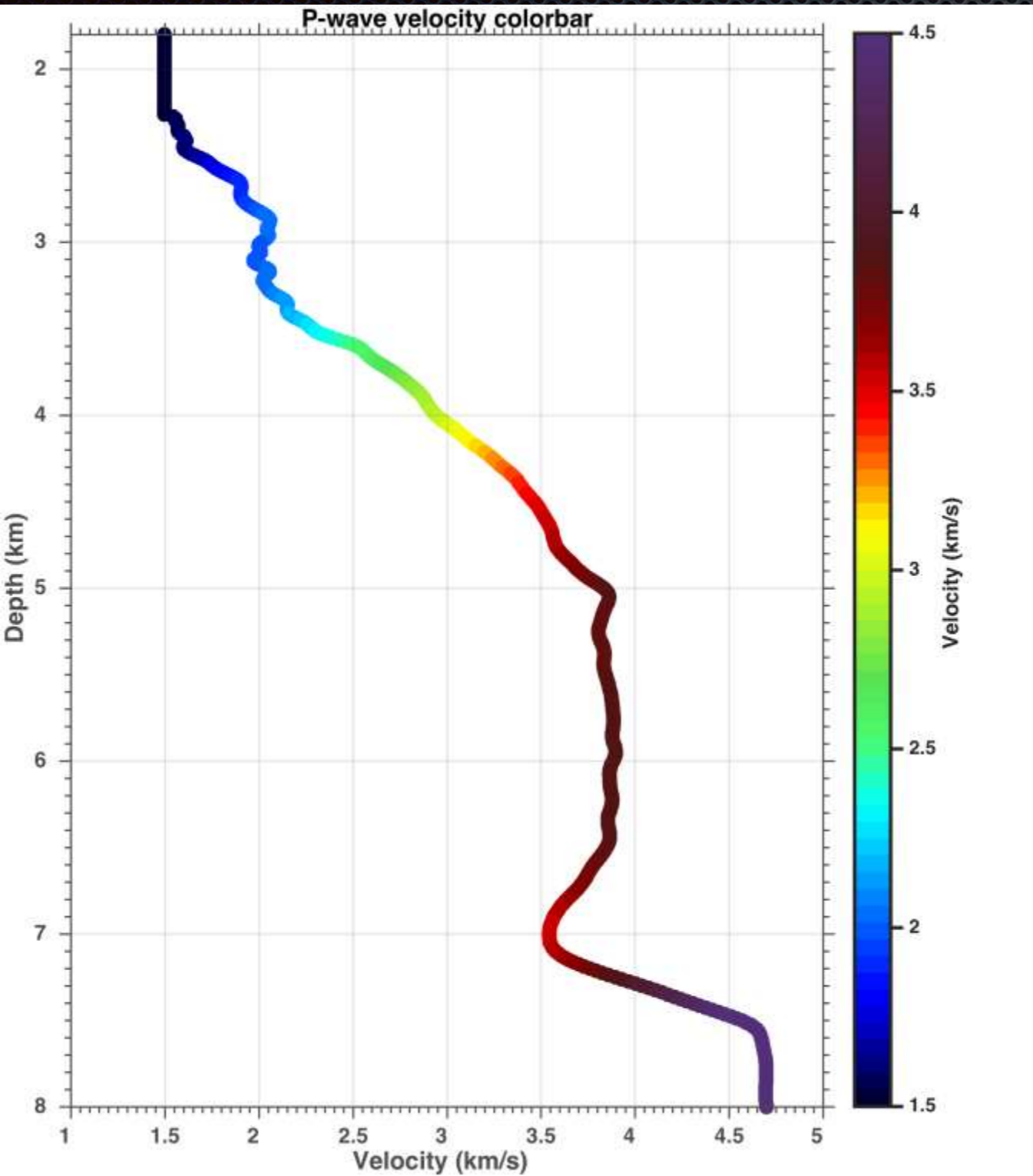


# Seismic Investigation of the Hikurangi margin, NZ

Science opportunities with Langseth long streamer/OBS & FWI

Velocity

Velocity gradient



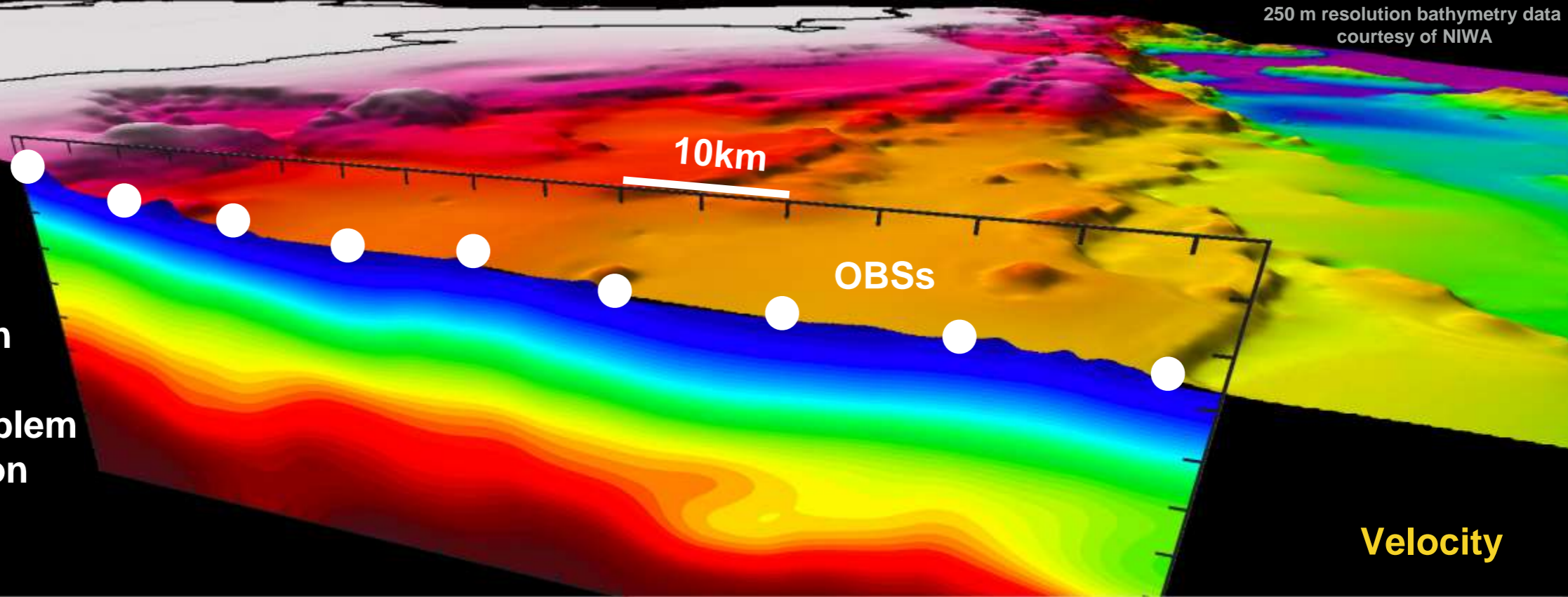
# Seismic Investigation of the Hikurangi margin, NZ

## Typical OBS tomography

250 m resolution bathymetry data  
courtesy of NIWA

**CONs:** Sparse  
Instrumentation

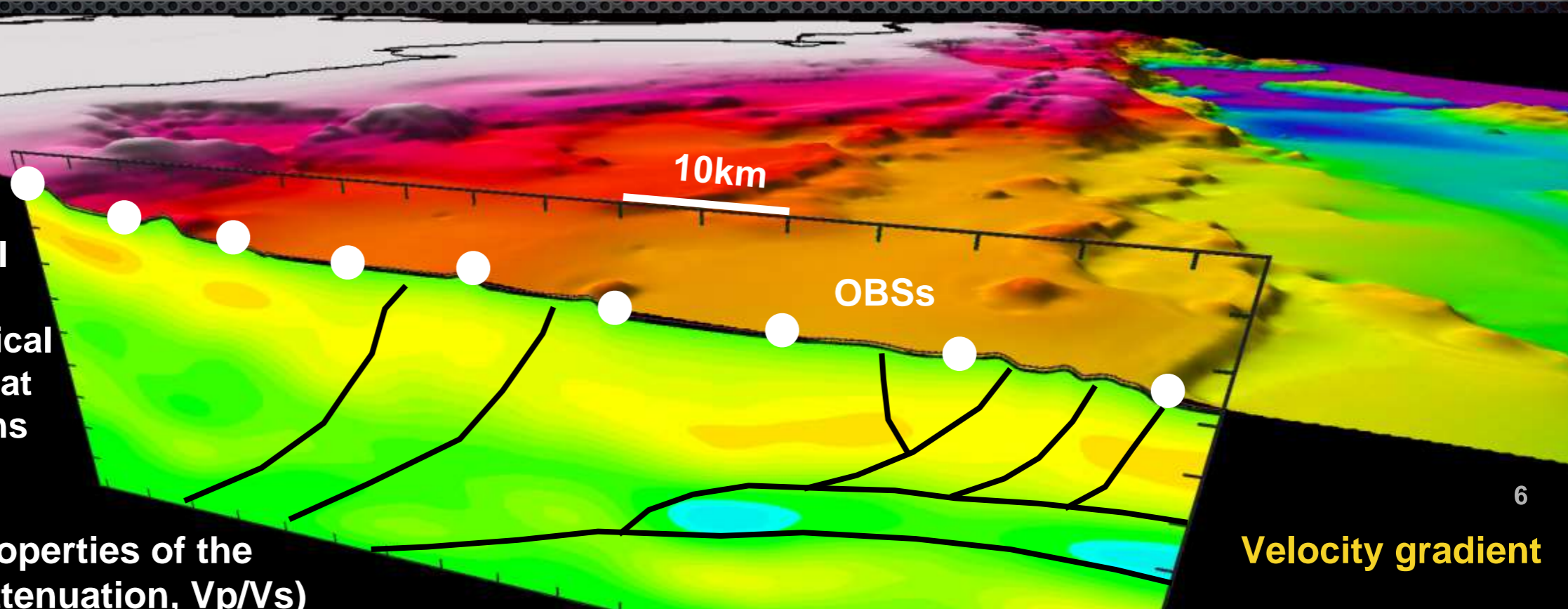
Ill-constrained problem  
relying heavily on  
Regularization



Velocity

Resolution is well  
below the typical  
definition of geological  
features observed at  
convergent margins

**PROs:**  
Gives physical properties of the  
Earth (Velocity, attenuation,  $V_p/V_s$ )



Velocity gradient

# Seismic Investigation of the Hikurangi margin, NZ

## Alternative - MCS processing

250 m resolution bathymetry data  
courtesy of NIWA

**PROs:**  
2+ order of  
magnitude higher  
spatial resolution

**CONs:**  
Little emphasis on  
Velocity (~physical  
parameters).

Common processing: "time" vertical axis

Can we do better by unifying  
the best of both worlds ?

Prestack depth Migrated section  
courtesy of GNS Science

Plaza et al., (G3, in press)

**YES**

Full Waveform Inversion of long-  
offset streamer (+OBSs)

Velocity gradient

# Seismic Investigation of the Hikurangi margin, NZ

## Advanced streamer processing

250 m resolution bathymetry data  
courtesy of NIWA

Elastic Full  
Waveform Inversion  
Model

This is not an Image !

Here you are looking at a **data-driven high-resolution physical model** of the Earth.

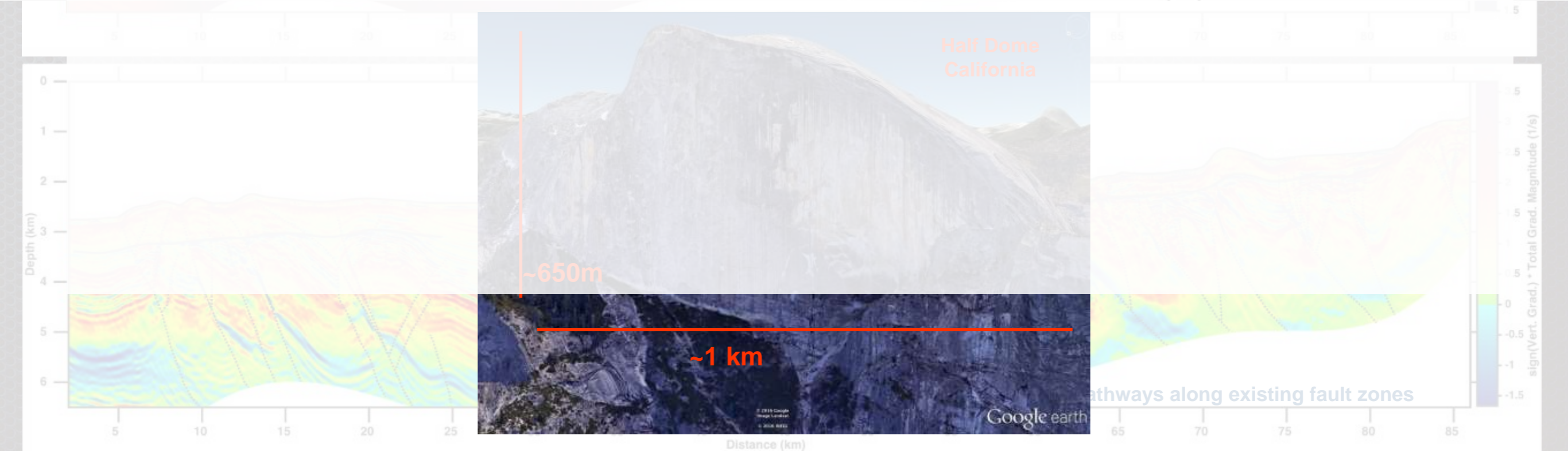
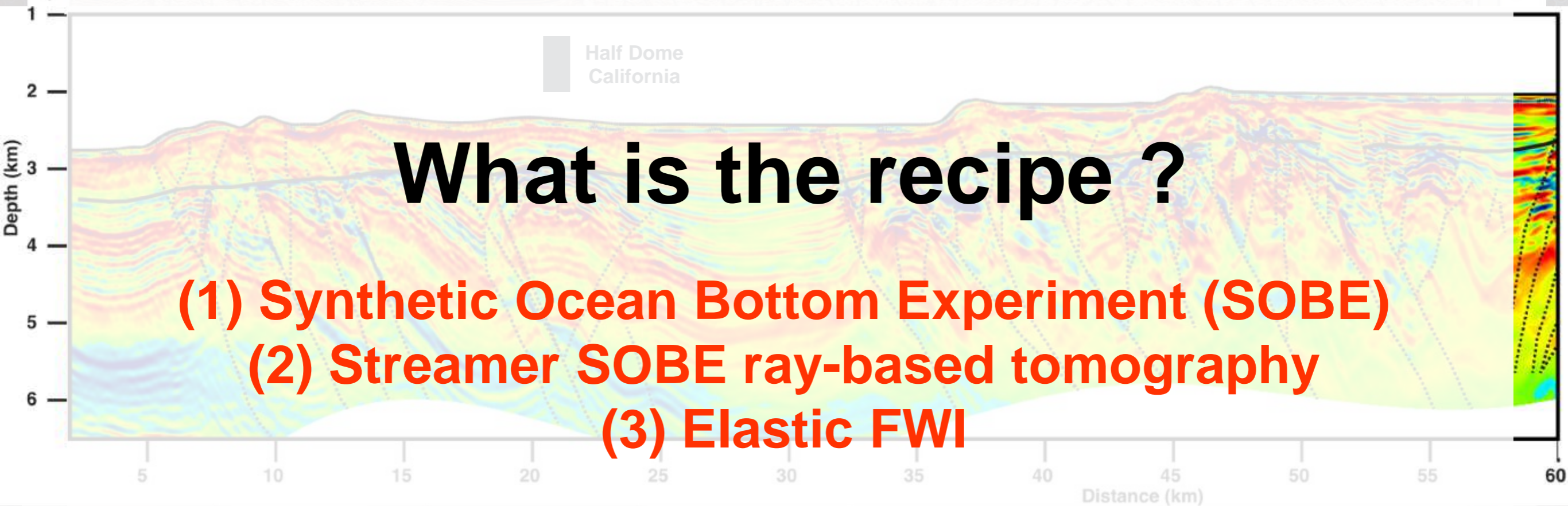
Velocity

Elastic FWI infers the elastic parameters of the Earth (i.e. **shear and bulk modulus, density**).

Velocity gradient

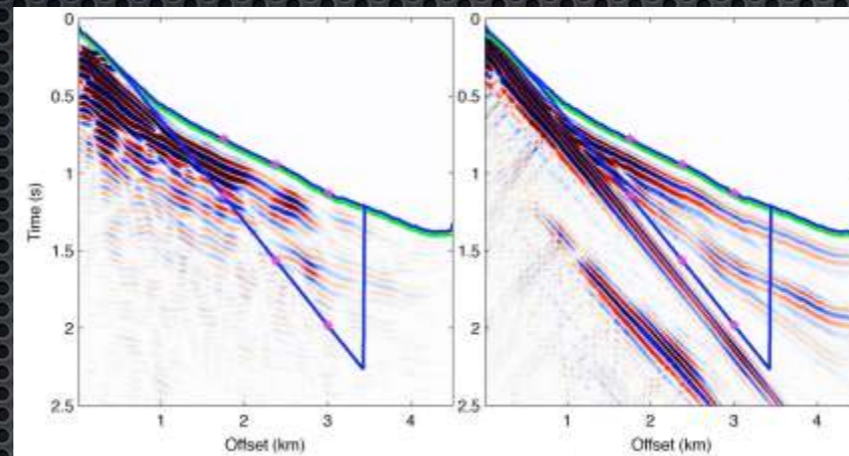


# Resolving power of FWI

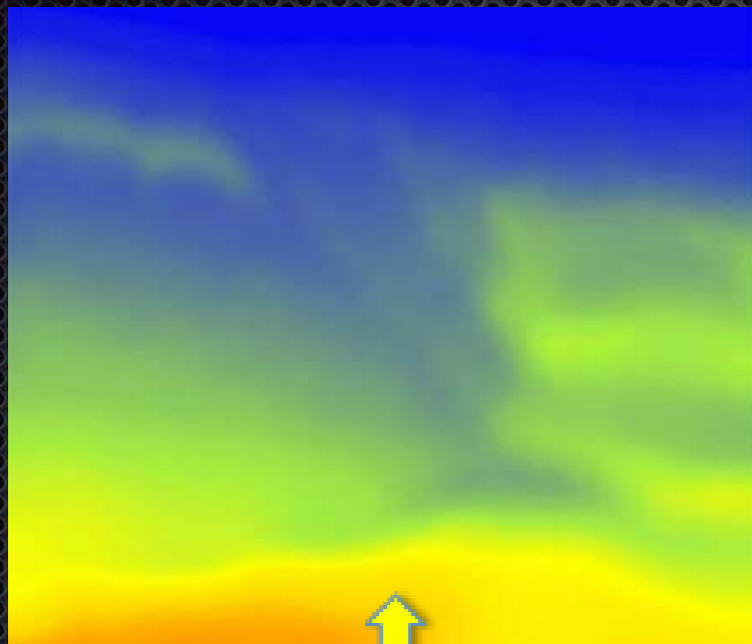


# “Demystifying The Adjoint-State Method”

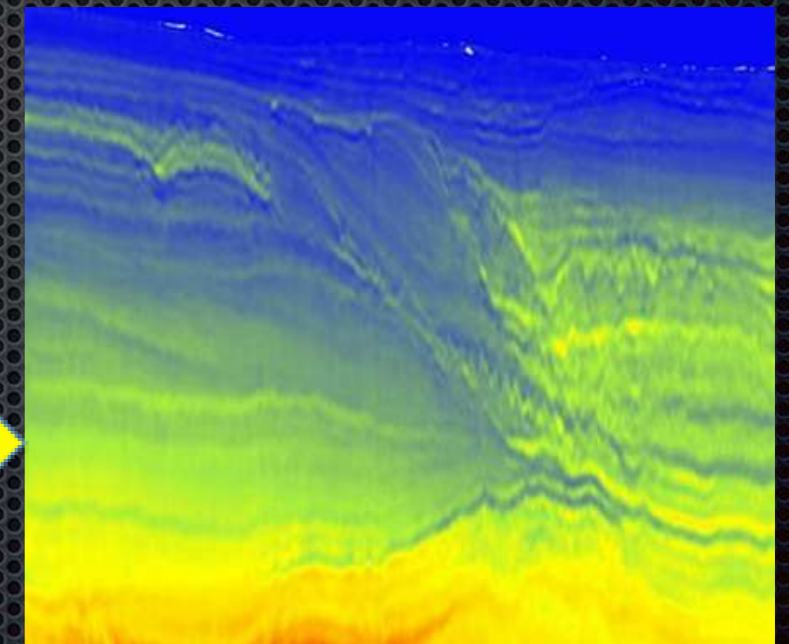
## Full Waveform Data Fitting



## Smoothed Velocity Model



## High-Resolution Velocity Model



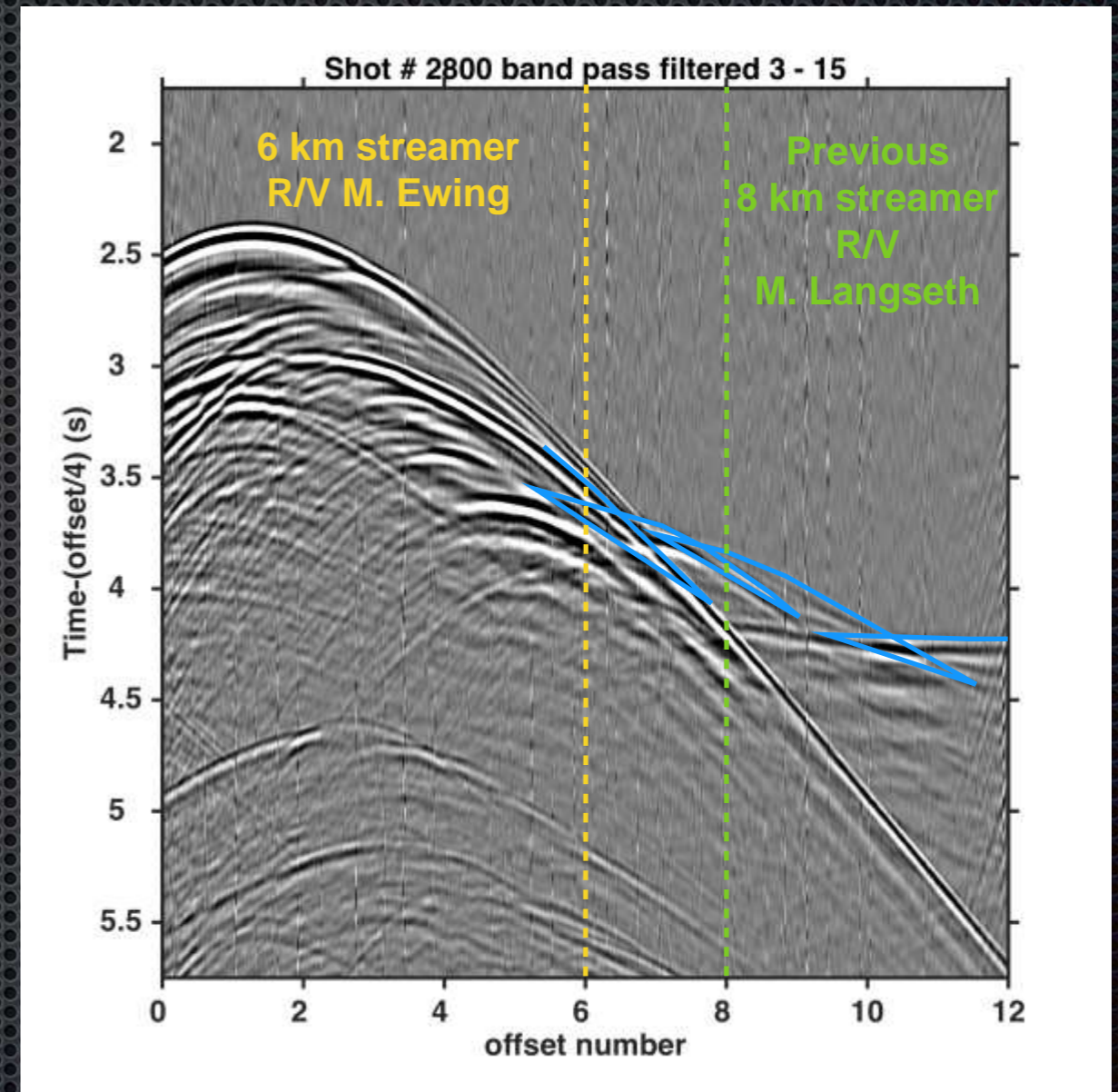
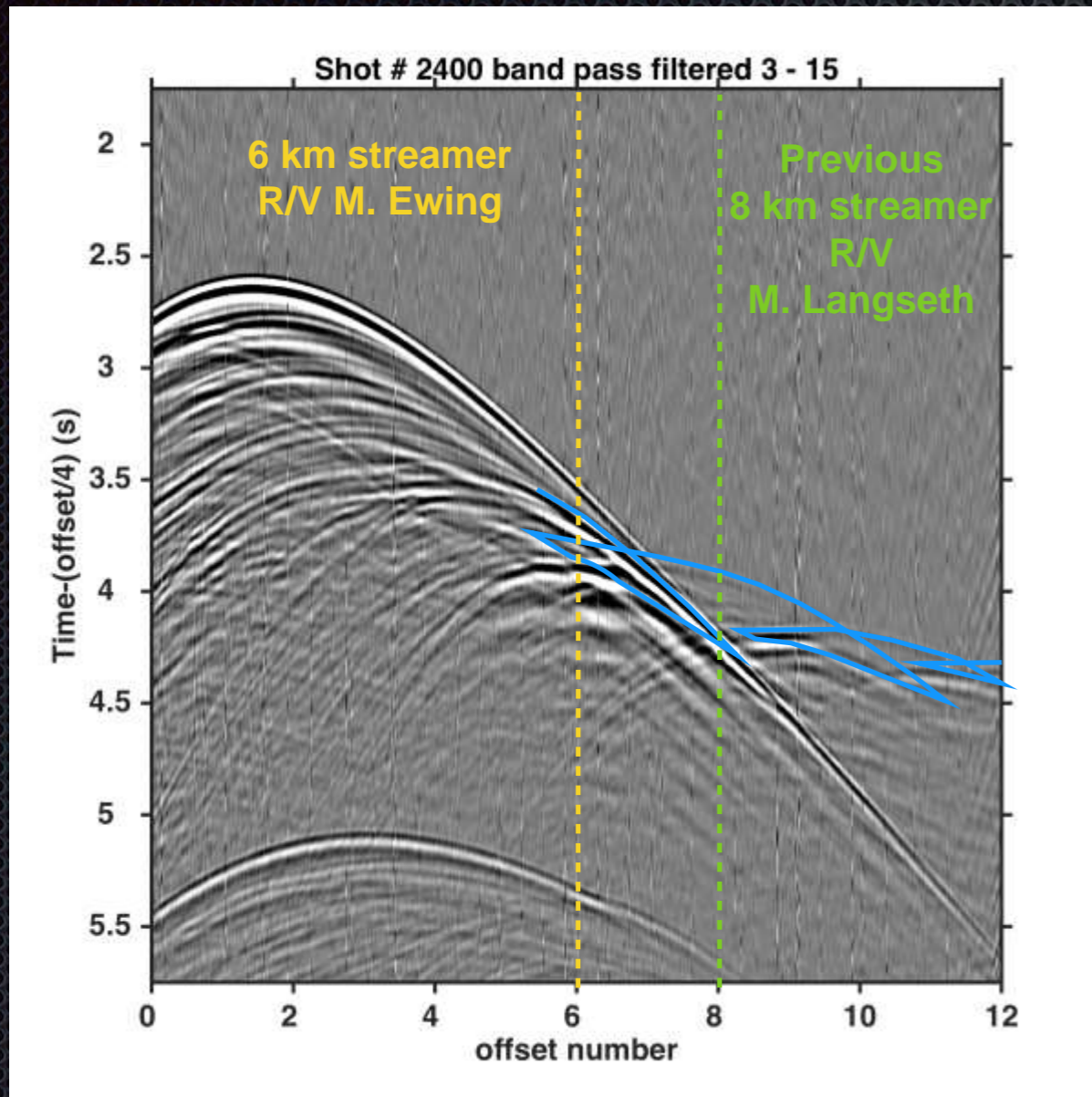
(3) Iterative  
“Adjoint State Method”

(1) SOBE  
(2) SOBE tomography

From: Schlumberger

# Synthetic Ocean Bottom Experiment (SOBE)

“Mimicking a seafloor tomography experiment from surface data”



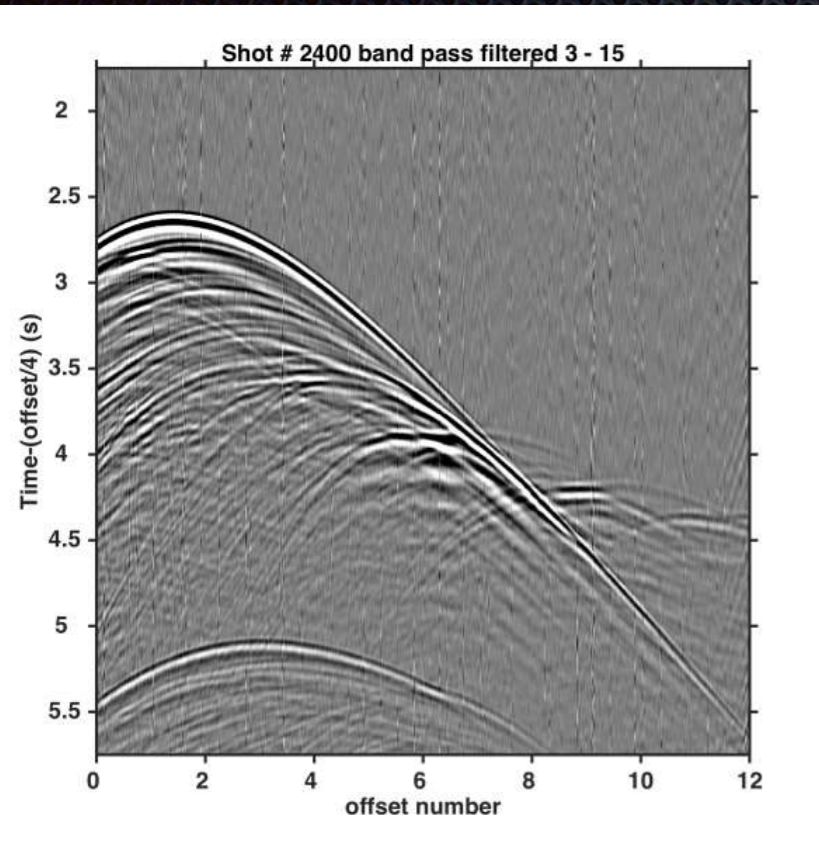
Crucial information contained in the refracted wave.

The current *M. Langseth*, 2D, 15-km-long streamer is a “state-of-the-art” data acquisition tool. Future data acquisition and processing will undoubtedly have a dramatic scientific impact !

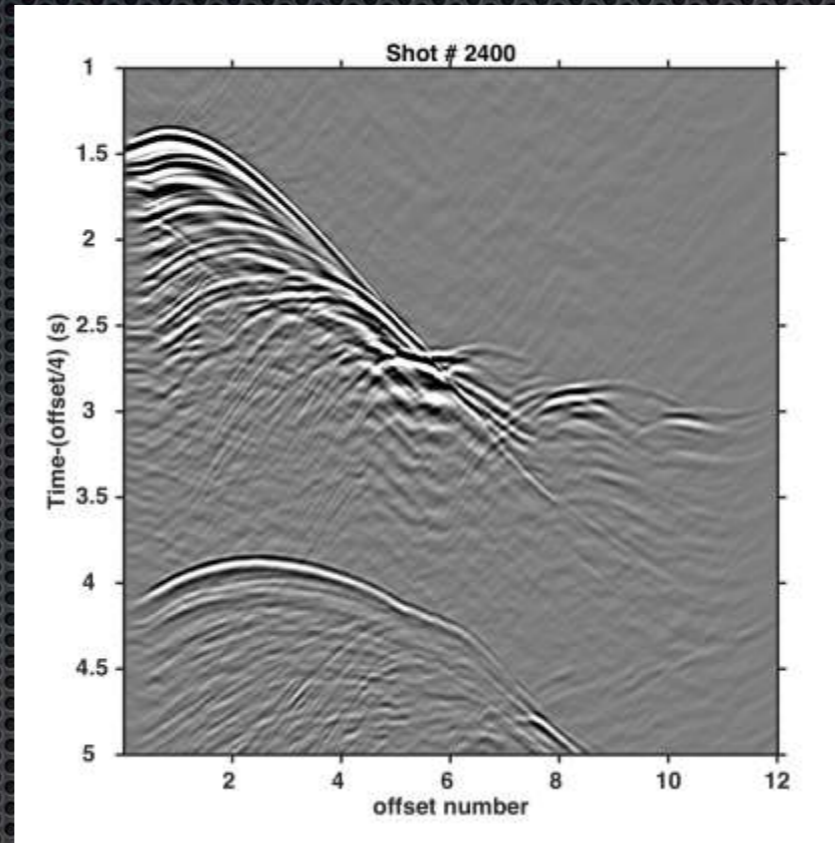
# Synthetic Ocean Bottom Experiment (SOBE)

“Mimicking a seafloor tomography experiment from surface data”

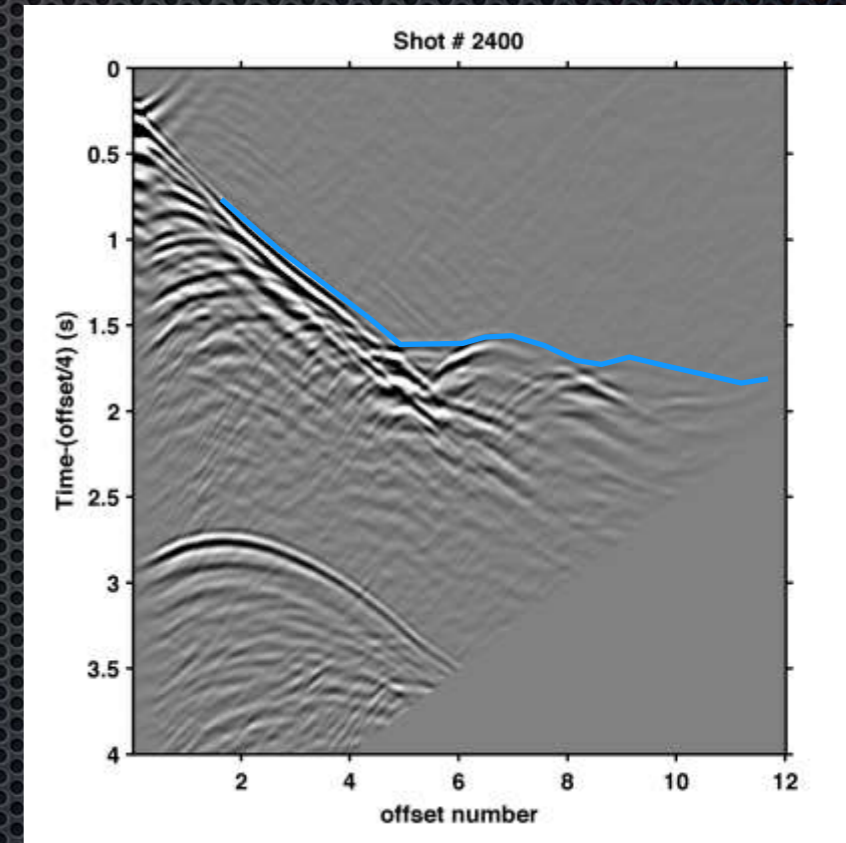
Sea surface deployment



Half SOBE deployment



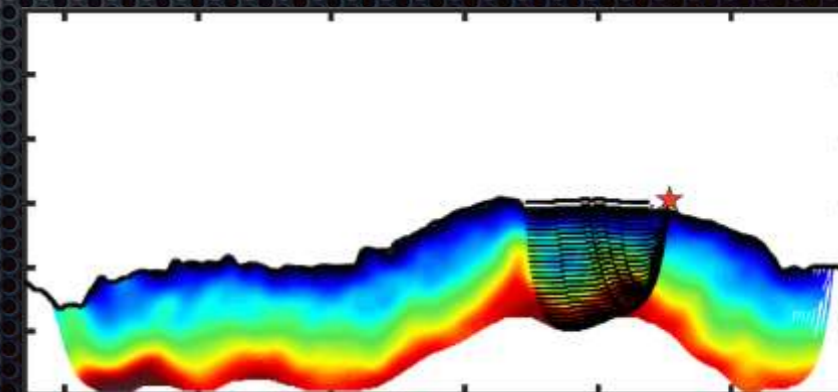
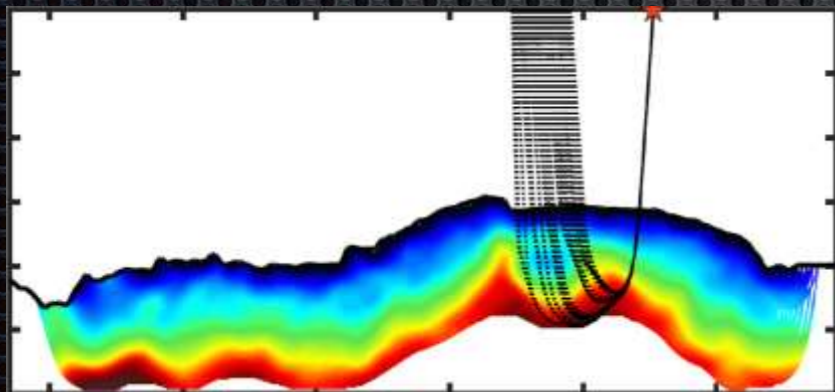
Full SOBE deployment



Source & Receivers on the sea surface

Source on the sea surface & Receivers on the seafloor

Source & Receivers on the seafloor



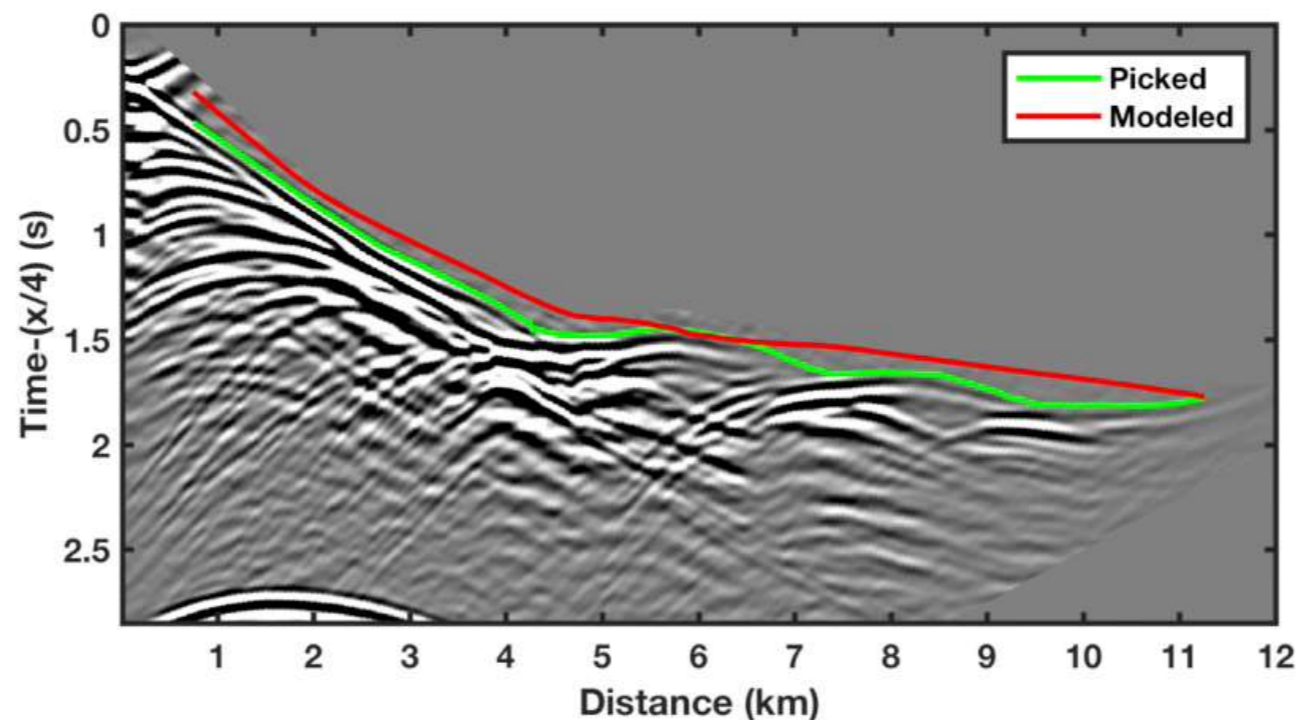
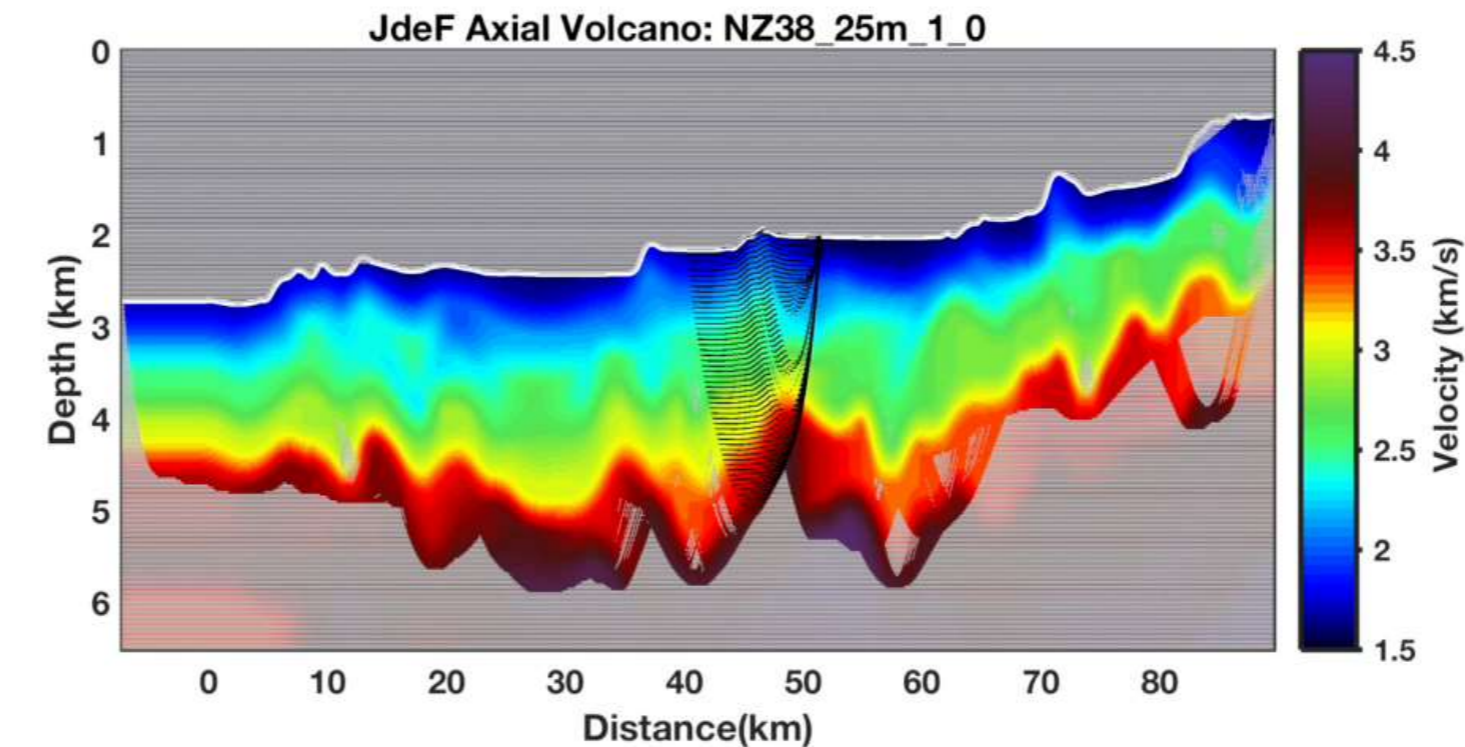
# SOBE ray-based tomography

Creating a “not so smooth” starting model for FWI

inversion NZ38:  
\_ 465 shots (every  
5th)  
\_ 15 iterations

Model:  
\_ 4481\*321 pts  
\_ ~1.4 M grid points  
\_ 25m regular grid

Starting model was a  
smooth version of the  
PSDM model



# FWI Method

“Demystifying The Adjoint-State Method”

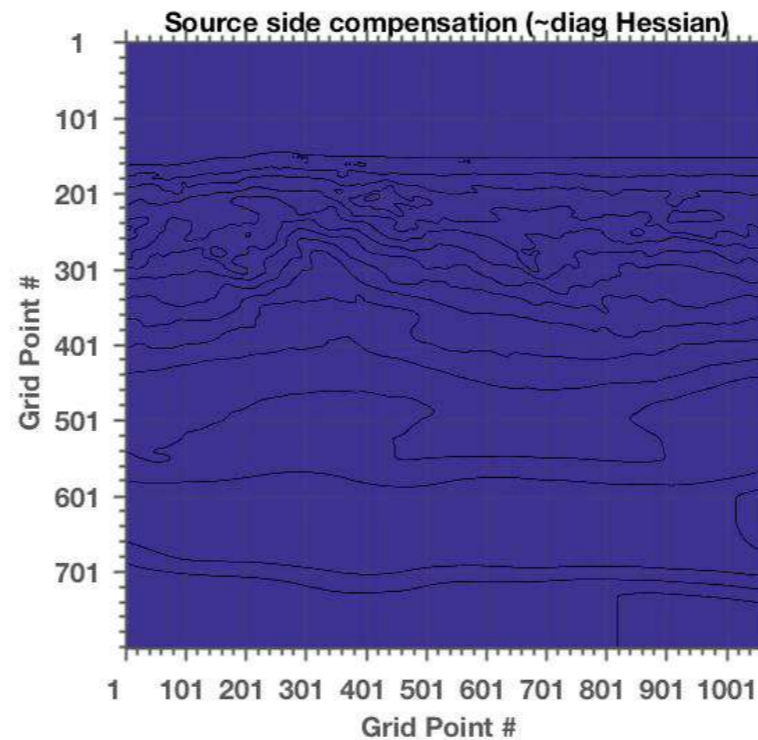
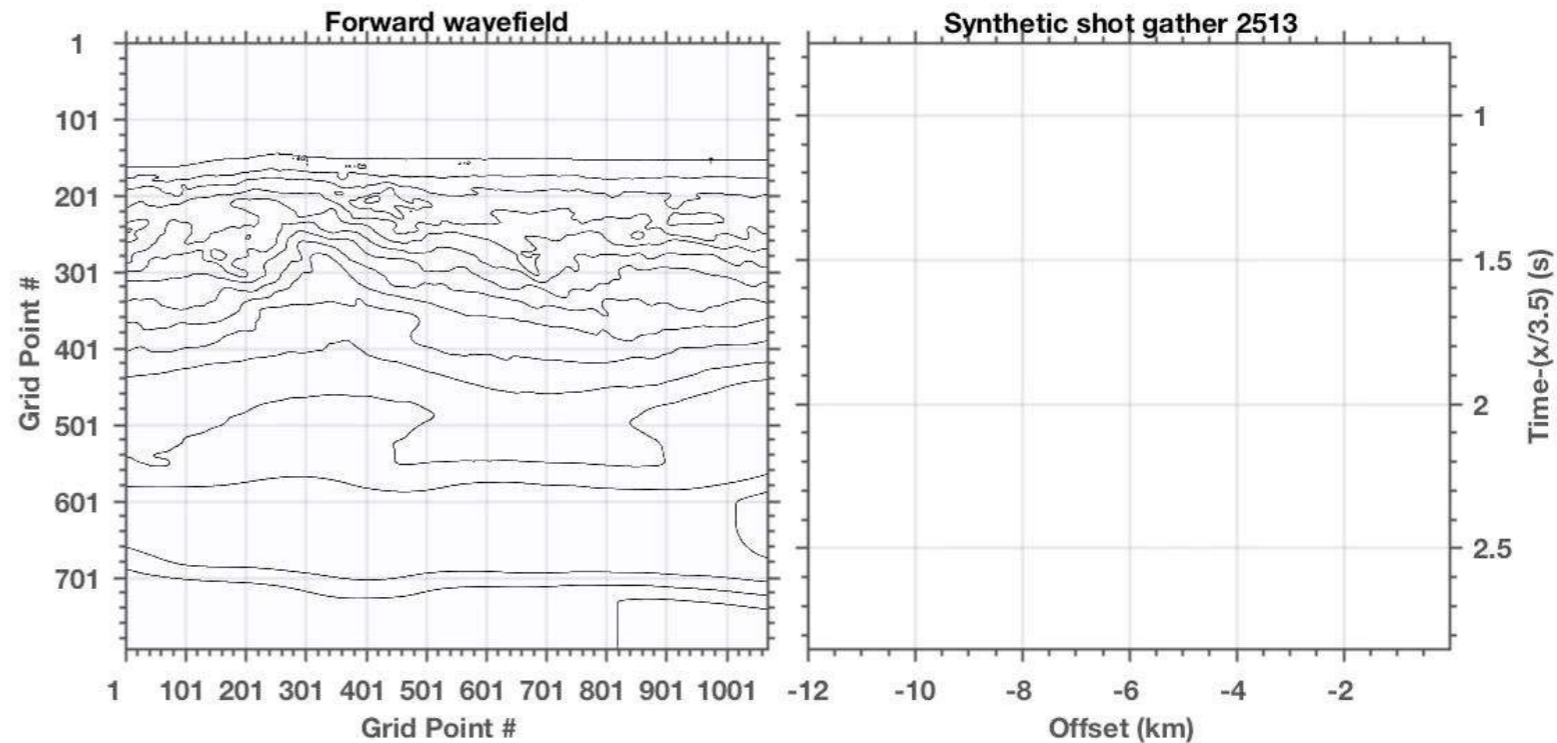
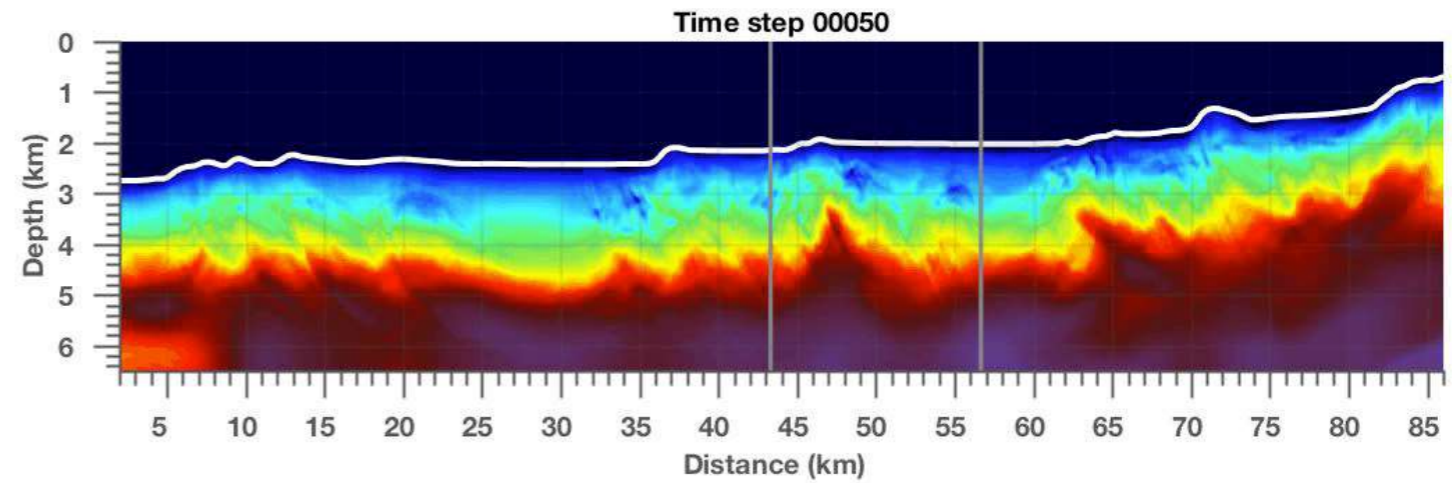
1st stage:

“Calculating the adjoint wave field”

&

Source-side illumination compensation

~Hessian



# FWI Method

## “Demystifying The Adjoint-State Method”

### 2nd stage:

Lamé parameters and density gradient (Mora 1987) + receiver-side illumination compensation

$$\mathbf{G}^T \delta \mathbf{u}_\rho = - \sum_{shots} \int_0^T dt (\overleftarrow{v}_x \overrightarrow{v}_x + \overleftarrow{v}_z \overrightarrow{v}_z),$$

$$\mathbf{G}^T \delta \mathbf{u}_\lambda = - \frac{1}{(\lambda + 2\mu)^2} \sum_{shots} \int_0^T dt (\overleftarrow{\tau}_{xx} + \overleftarrow{\tau}_{zz}) (\overrightarrow{\tau}_{xx} + \overrightarrow{\tau}_{zz}),$$

$$\mathbf{G}^T \delta \mathbf{u}_\mu = \frac{\lambda(\lambda + 2\mu)}{4\mu^2(\lambda + \mu)} \sum_{shots} \int_0^T dt (\overleftarrow{\tau}_{xx} \overrightarrow{\tau}_{zz} + \overleftarrow{\tau}_{zz} \overrightarrow{\tau}_{xx})$$

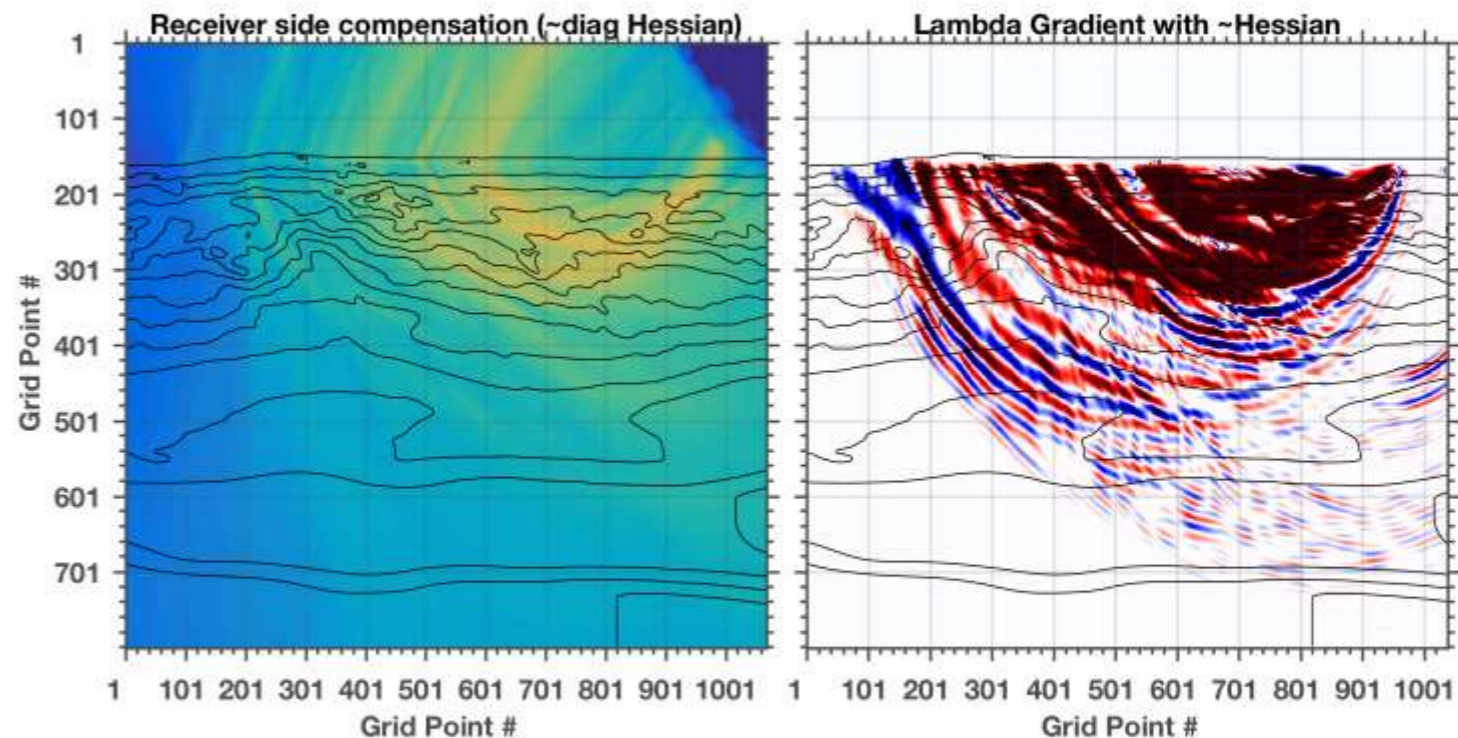
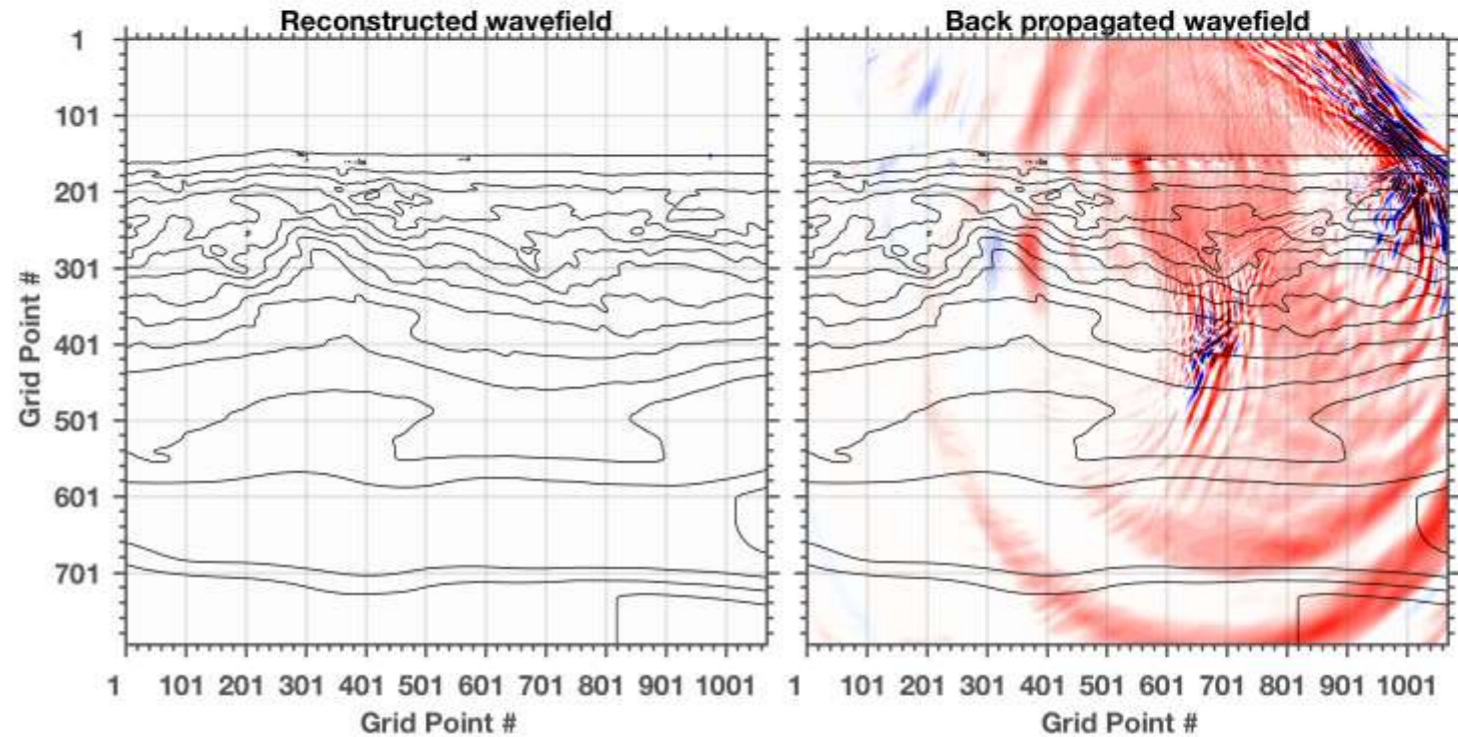
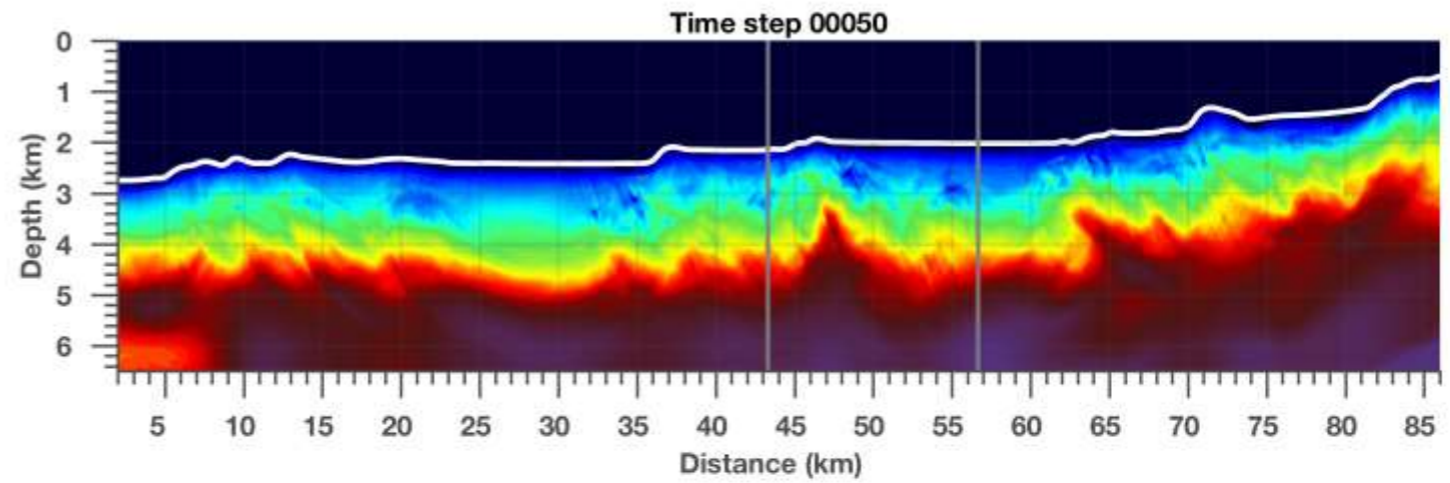
$$- \frac{\lambda(\lambda + 2\mu)}{8\mu^2(\lambda + \mu)^2} \sum_{shots} \int_0^T dt (\overleftarrow{\tau}_{xx} \overrightarrow{\tau}_{xx} + \overleftarrow{\tau}_{zz} \overrightarrow{\tau}_{zz}) - \frac{1}{\mu^2} \sum_{shots} \int_0^T dt (\overleftarrow{\tau}_{xz} \overrightarrow{\tau}_{xz}).$$

Velocity and density updates:

$$\delta \alpha = 2\rho \alpha \delta \lambda,$$

$$\delta \beta = -4\rho \beta \delta \lambda + 2\rho \beta \delta \mu,$$

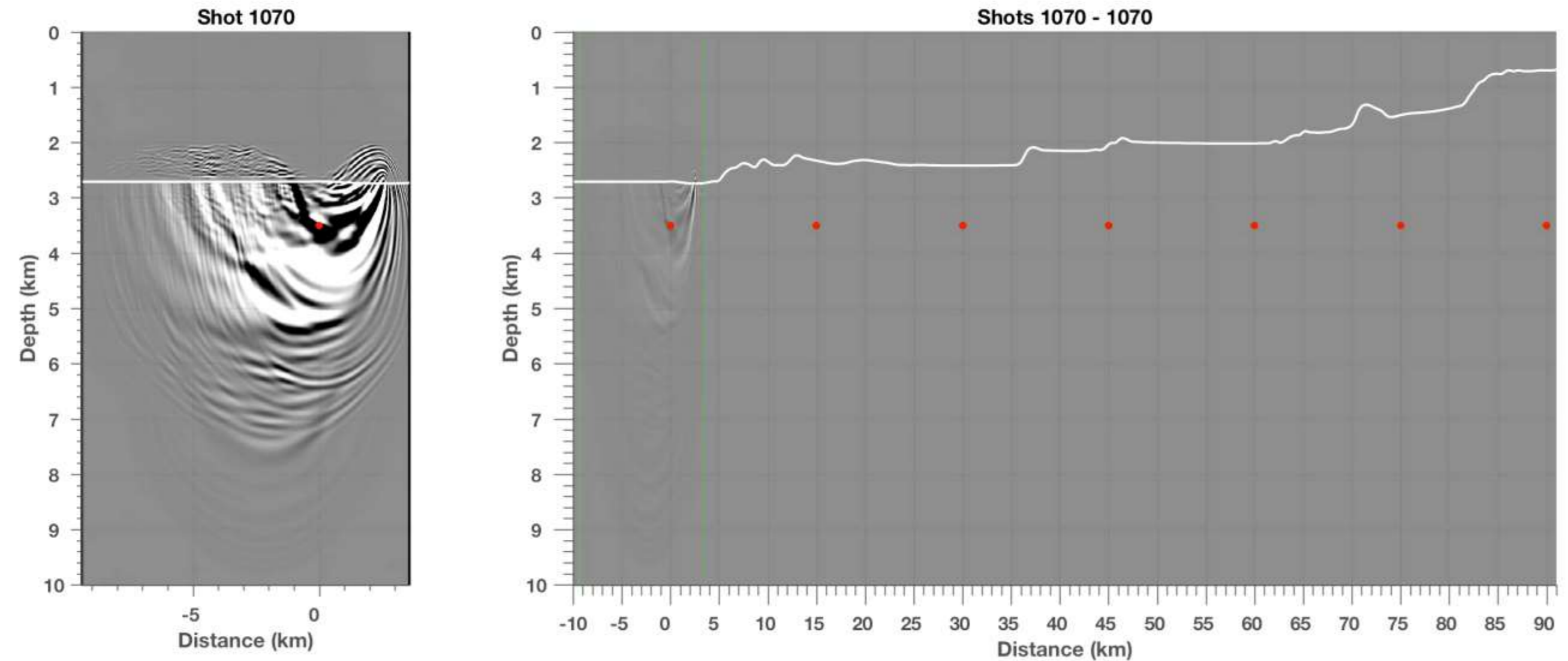
$$\delta \hat{\rho} = (\alpha^2 - 2\beta^2) \delta \lambda + \beta^2 \delta \mu + \delta \rho.$$



# FWI Method

“Gradient summation between iterations 50 & 51”

FWI is based on the summation of constructive energy



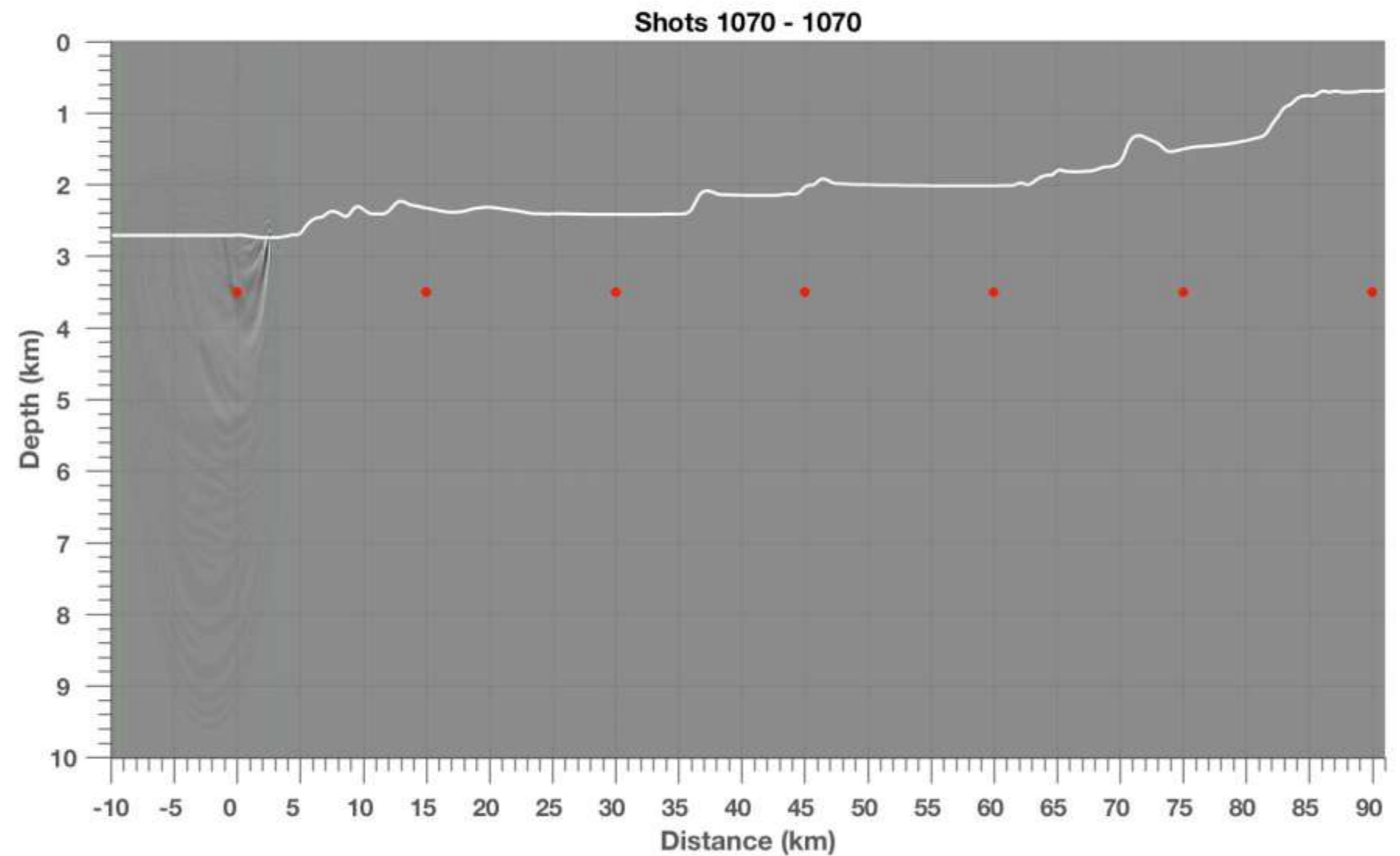
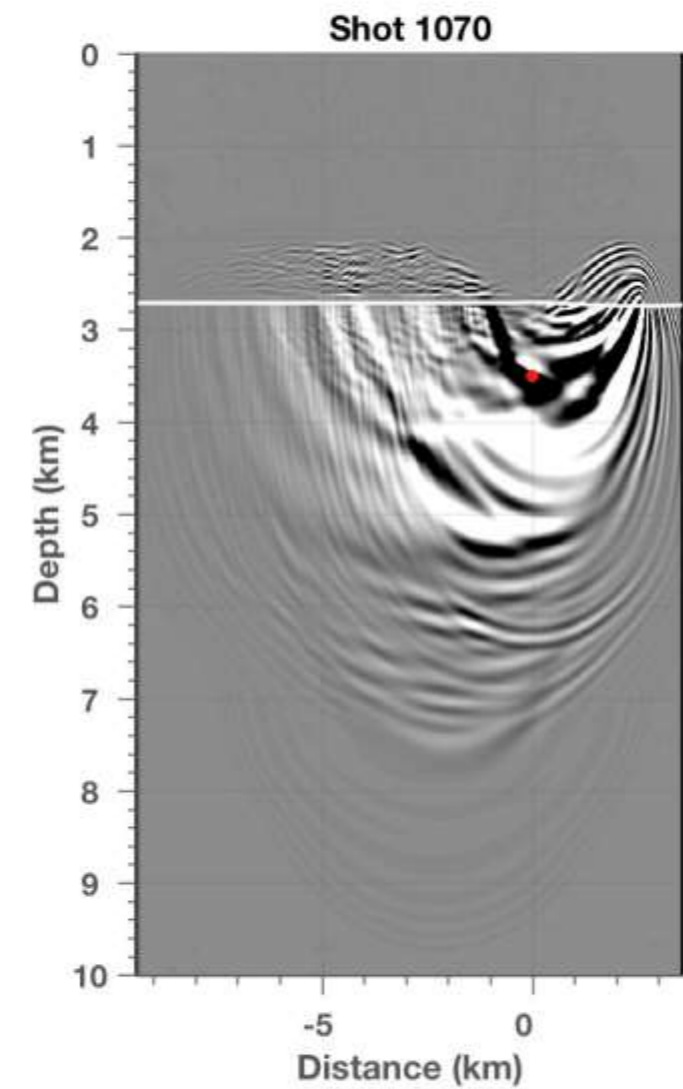
- \_ 2321 SOBE shots (spacing: 37.5 m) run in parallel.
- \_ 12.5 m regular grid
- \_ 3-20 Hz inversion (pick frequency: 12 Hz)
- \_ 0 to 5 s data window



# FWI Method

FWI is based on the summation of constructive energy

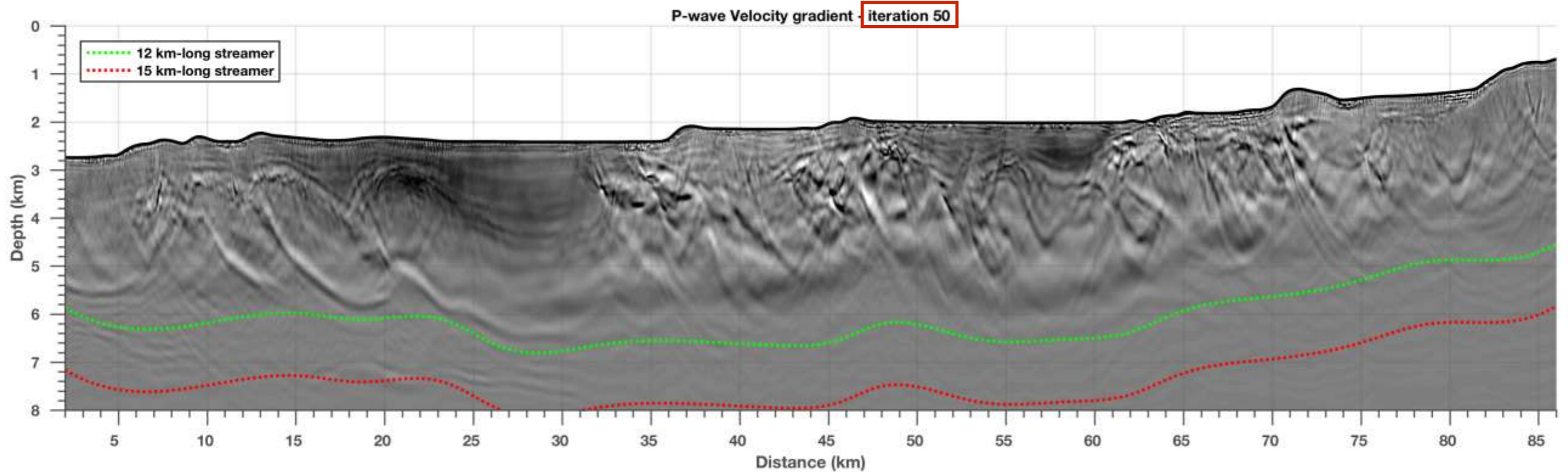
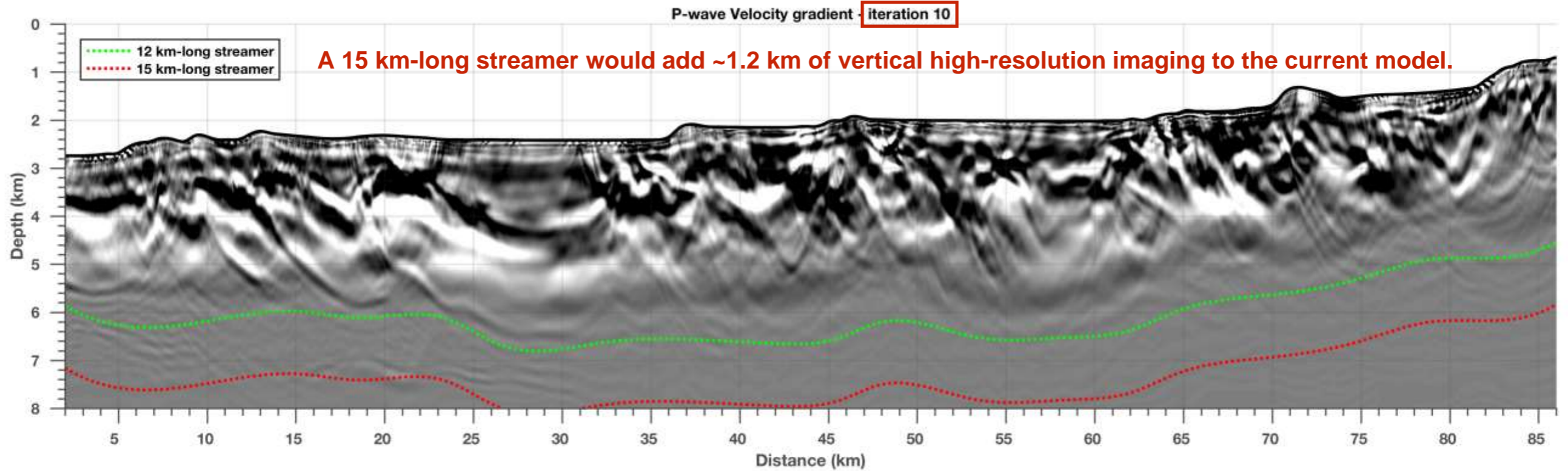
1 shot every 200m



Spatial sampling is ESSENTIAL (streamer or OBS)

# FWI Method

FWI is based on the summation of constructive energy



# Elastic Full Waveform Inversion - Hikurangi Margin, NZ

## Seismic Line NZ38 - velocity structure evolution

inversion NZ38:

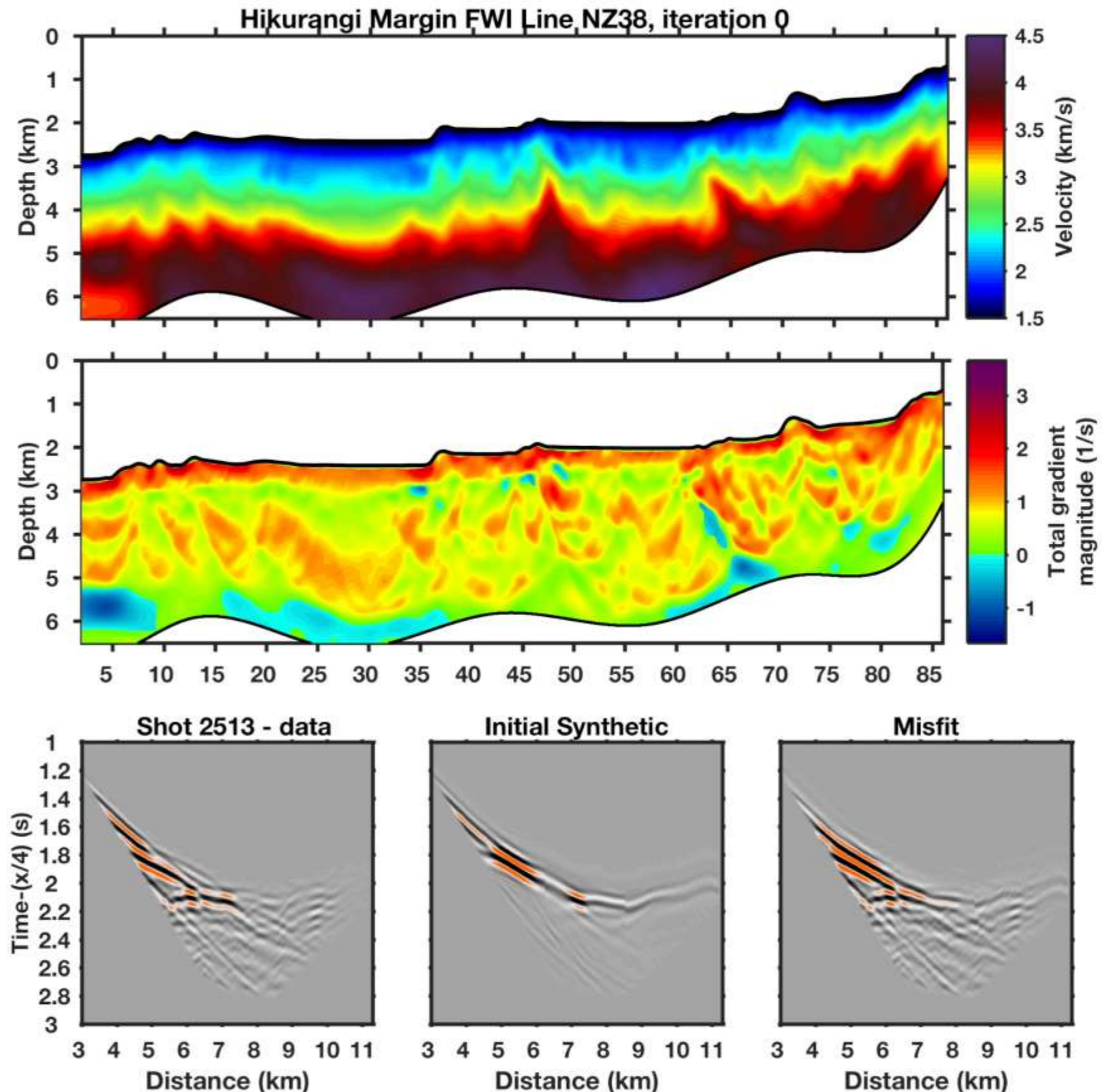
- \_ 2321 shots
- \_ 60 iterations

Model:

- \_ 8976\*801 pts
- \_ ~7.2 M grid points
- \_ 12.5m regular grid
- \_ 5001 timesteps
- \_ time window 0-5 s
- \_ dt = 0.001s

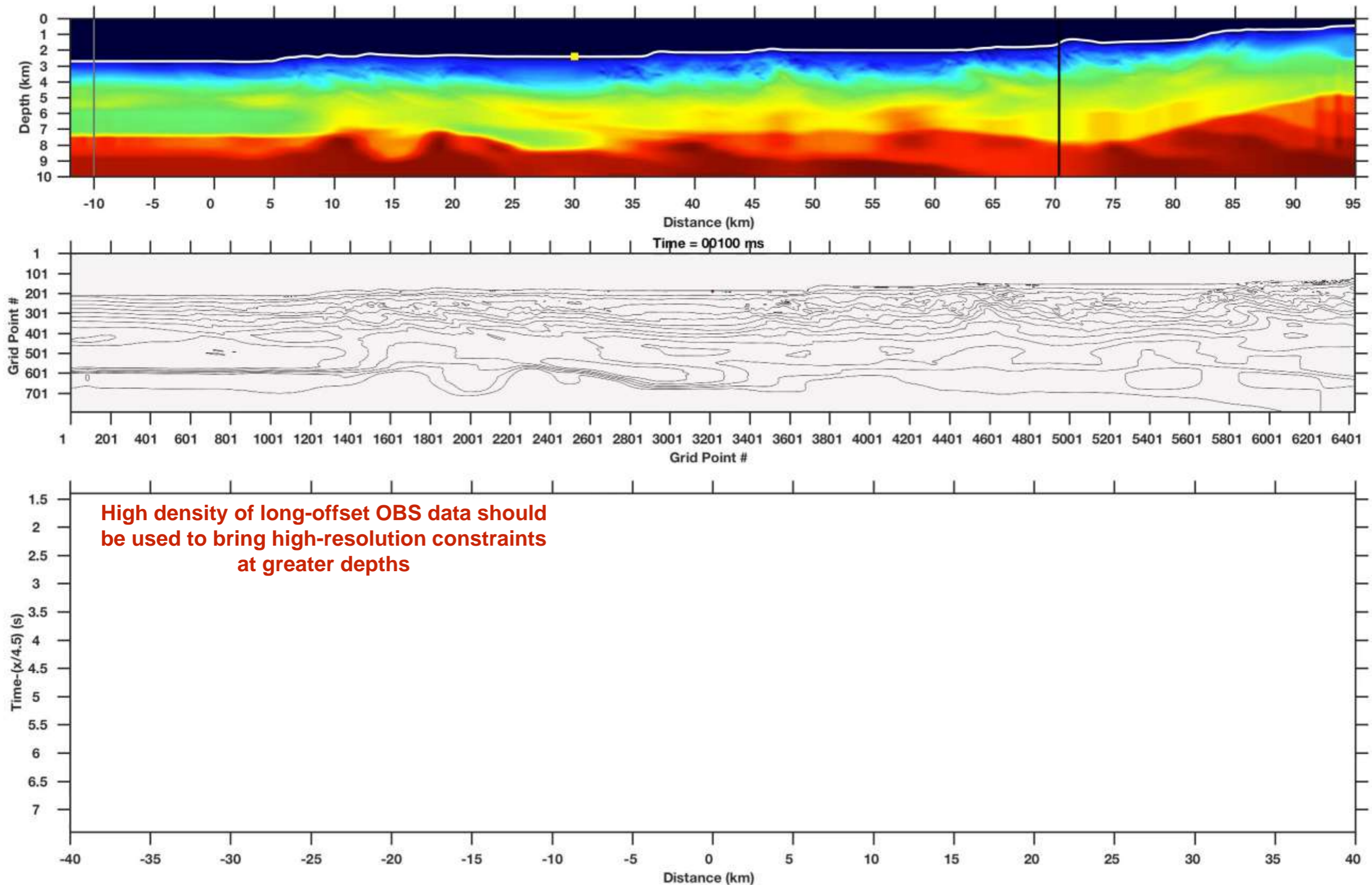
Data:

- \_ ~4 to 20 Hz
- \_ pick f. 12Hz
- \_ target data:  
refraction then  
reflectivity



# FWI of OBS data

Long streamer and OBS data could and *SHOULD* be inverted jointly.



# Future FWI applications

## Application of 3D Elastic FWI.

(... Viscoelastic & Poroelastic & Anisotropic) —

—> “To better characterize Earth properties and processes which are highly 3D.”

## Multi-parameters inversion: Seismic + Electromagnetic (CSEM, MT) + Gravity —

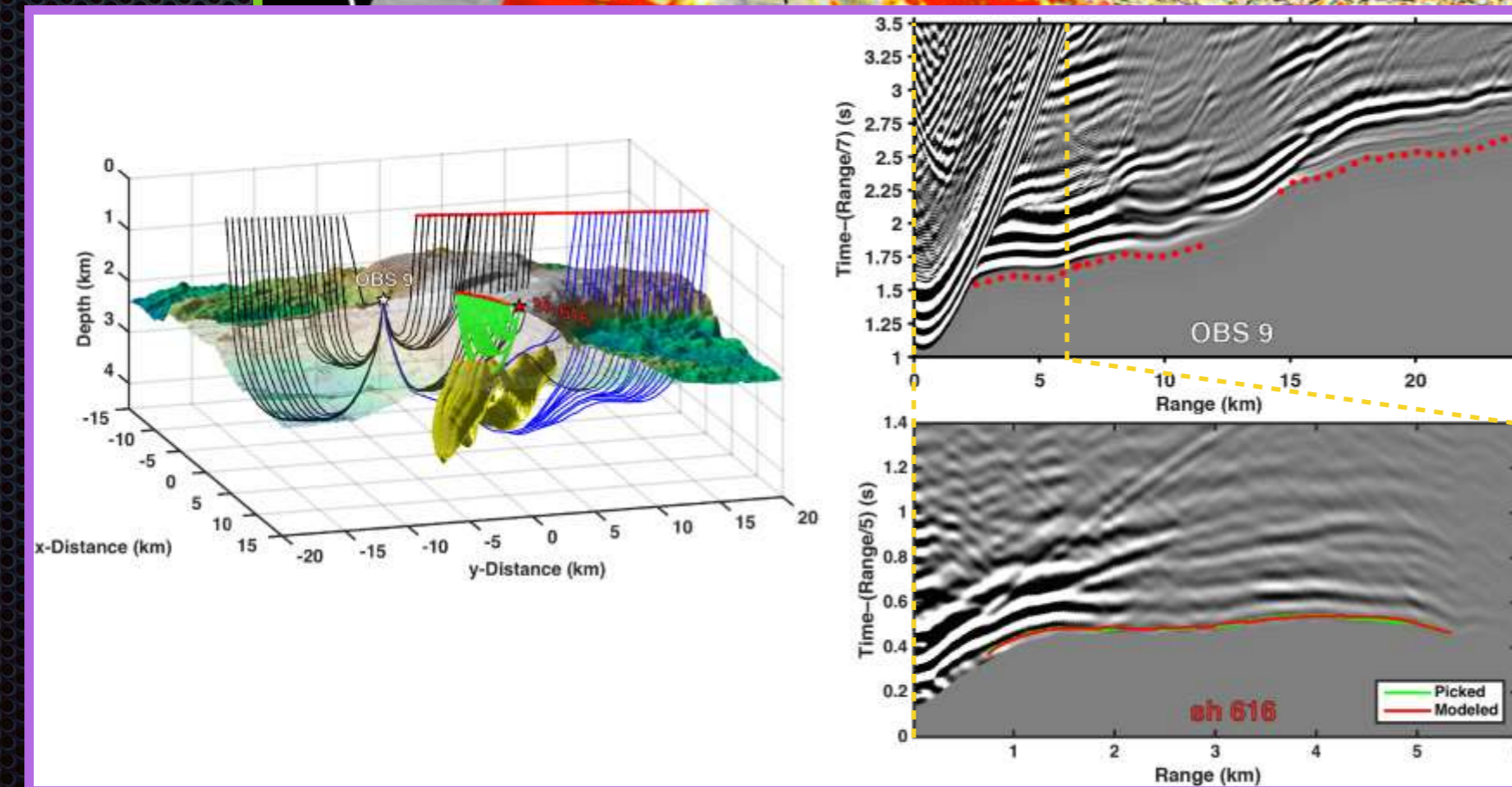
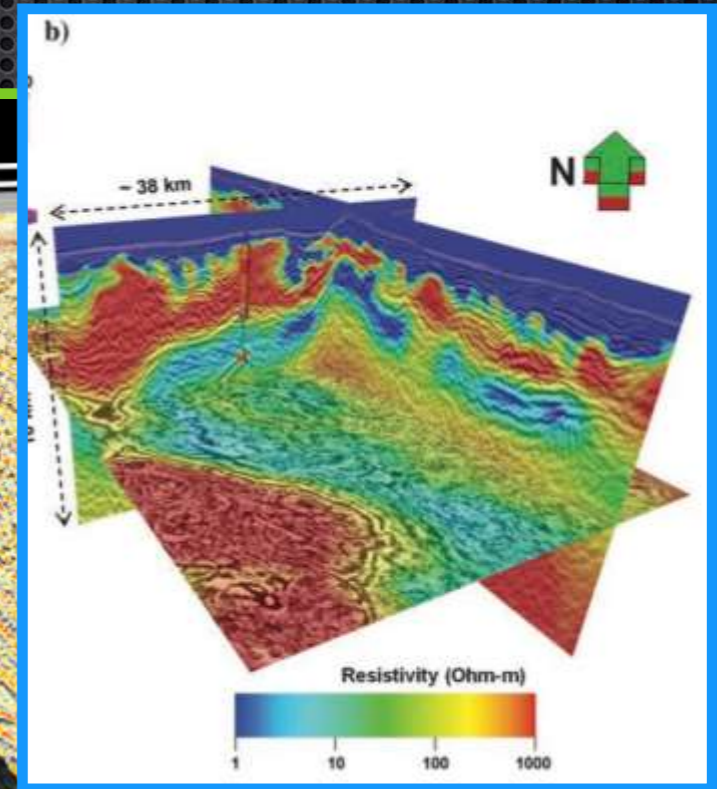
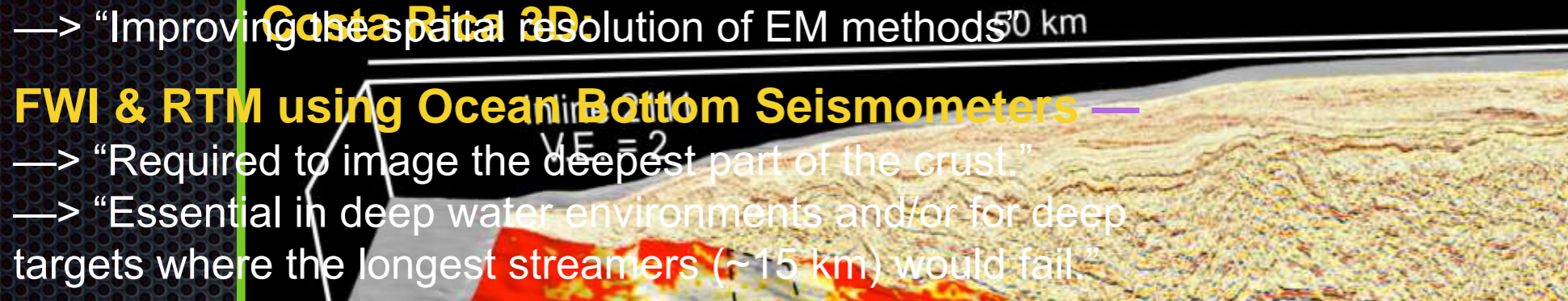
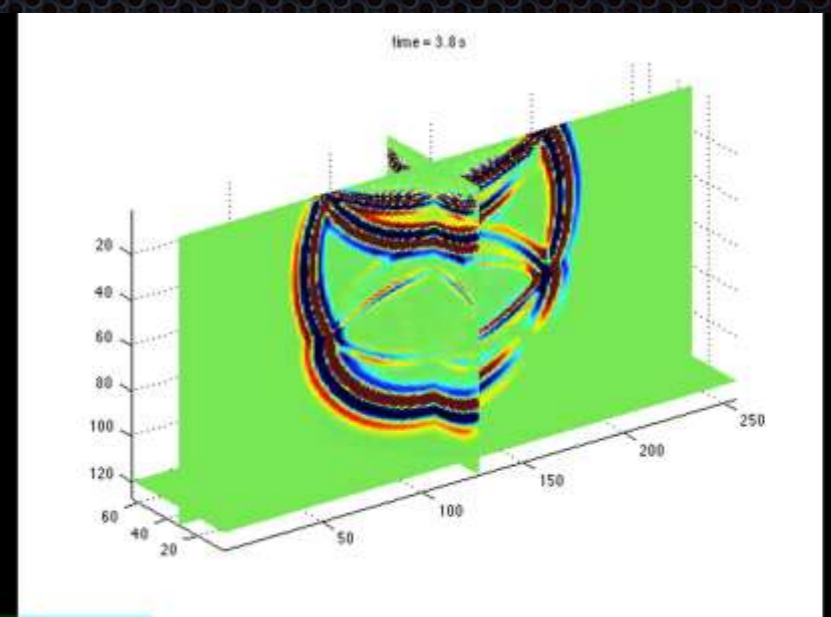
—> “EM is sensitive to fluids (magma, water, oil, .)”

—> “Improving the spatial resolution of EM methods”

## FWI & RTM using Ocean Bottom Seismometers —

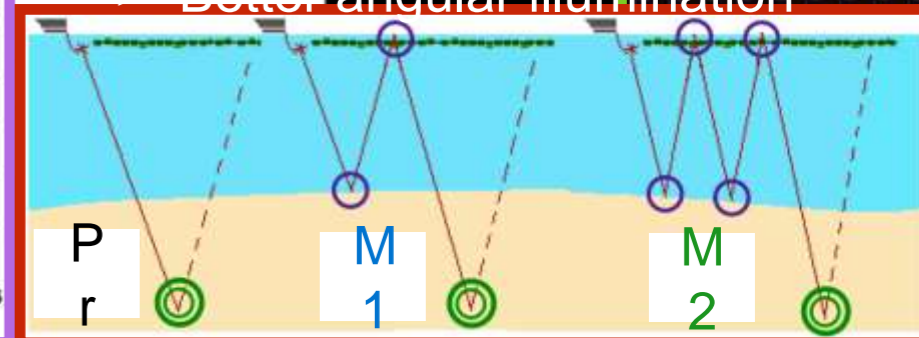
—> “Required to image the deepest part of the crust.”

—> “Essential in deep water environments and/or for deep targets where the longest streamers (~15 km) would fail.”

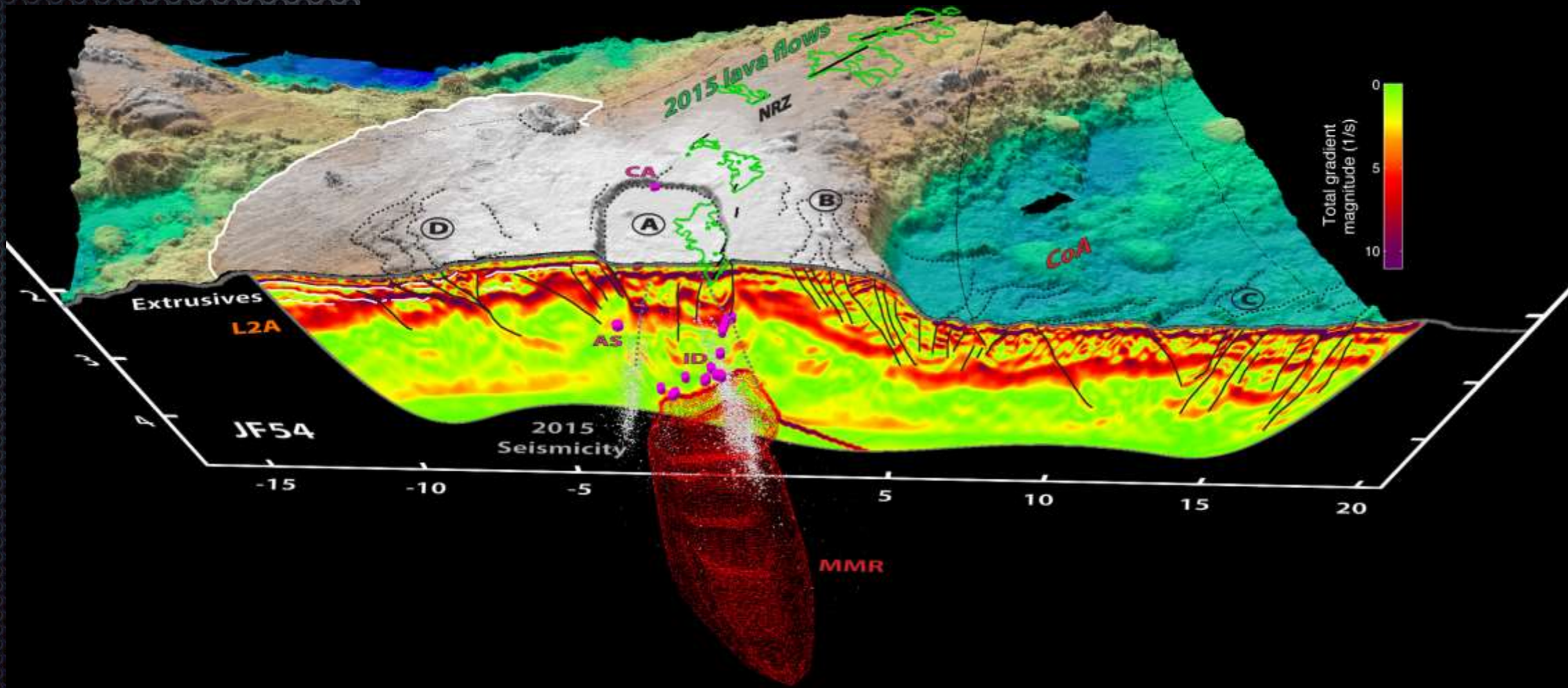
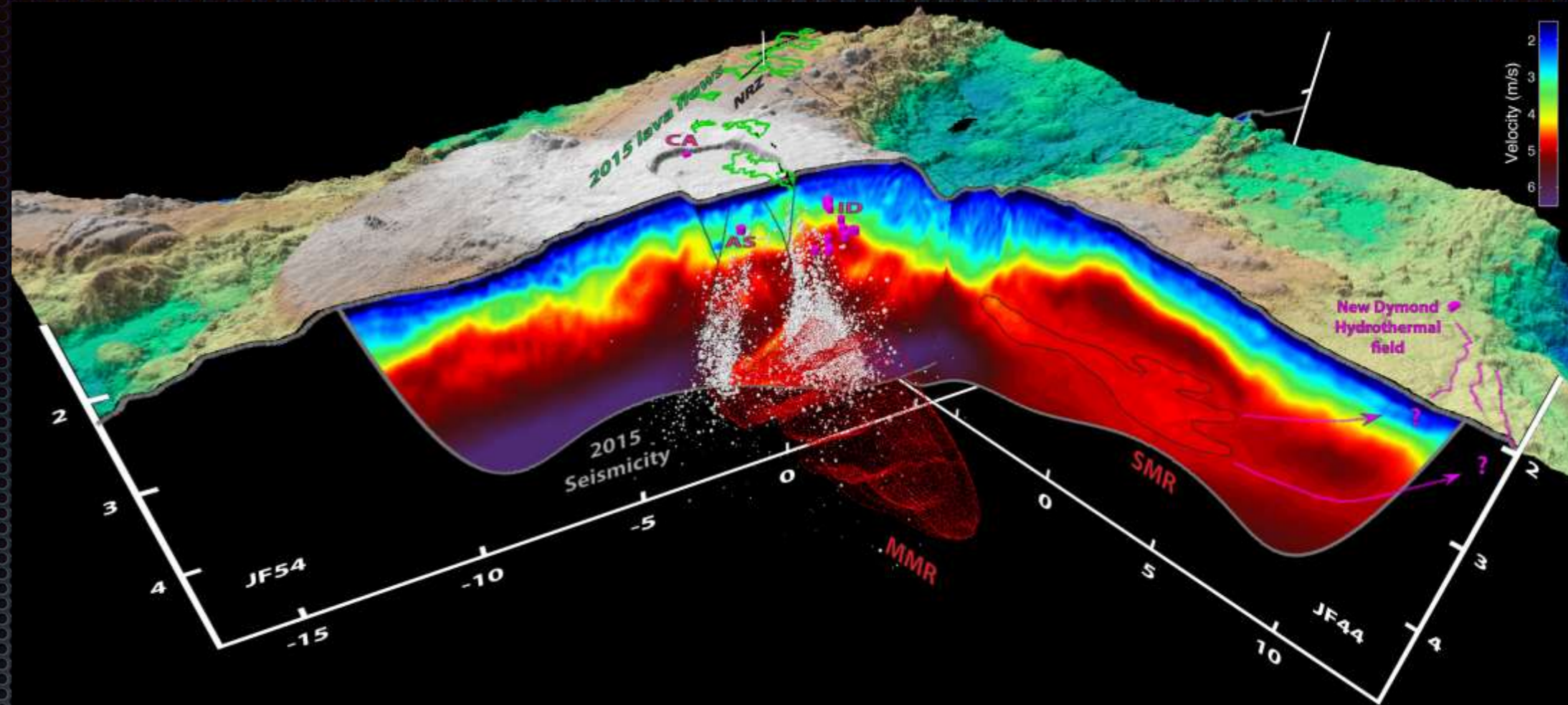


Using the entire seismogram in FWI and RTM including the multiples —

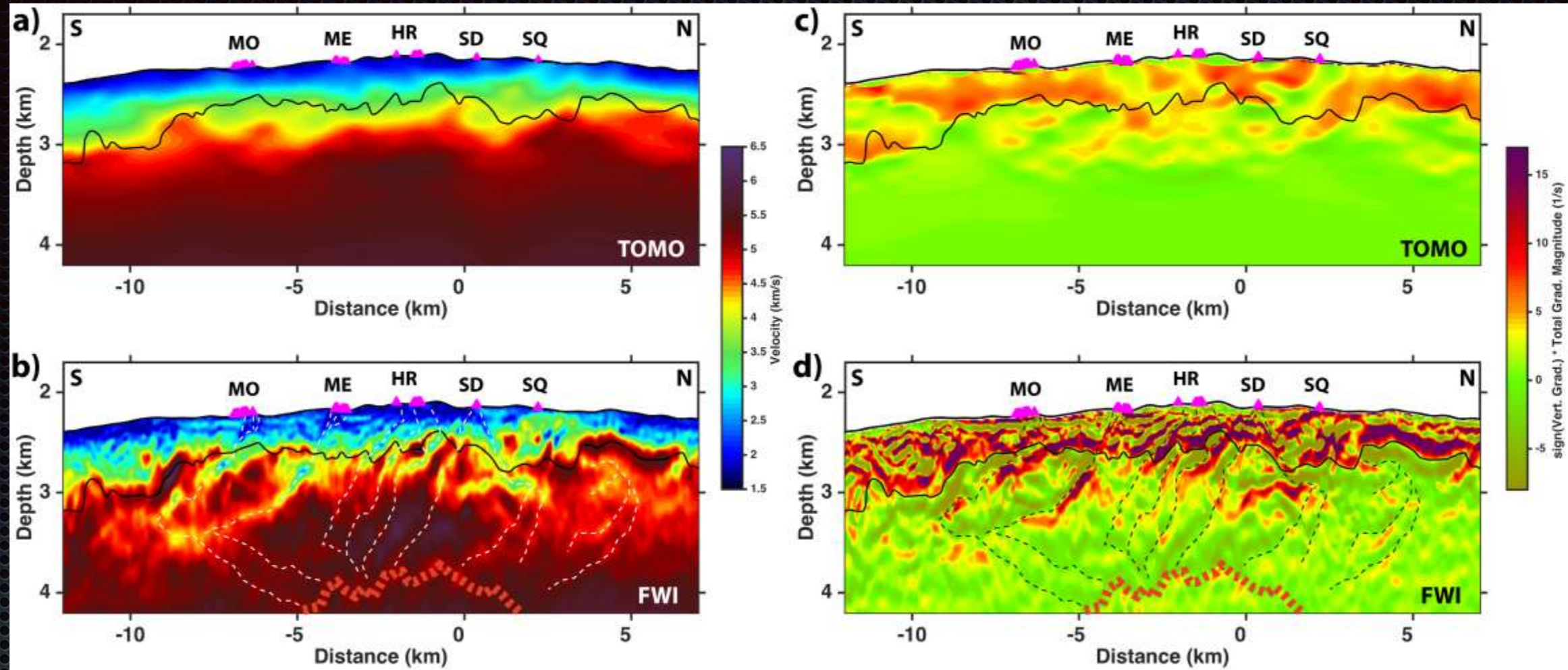
Better angular illumination”



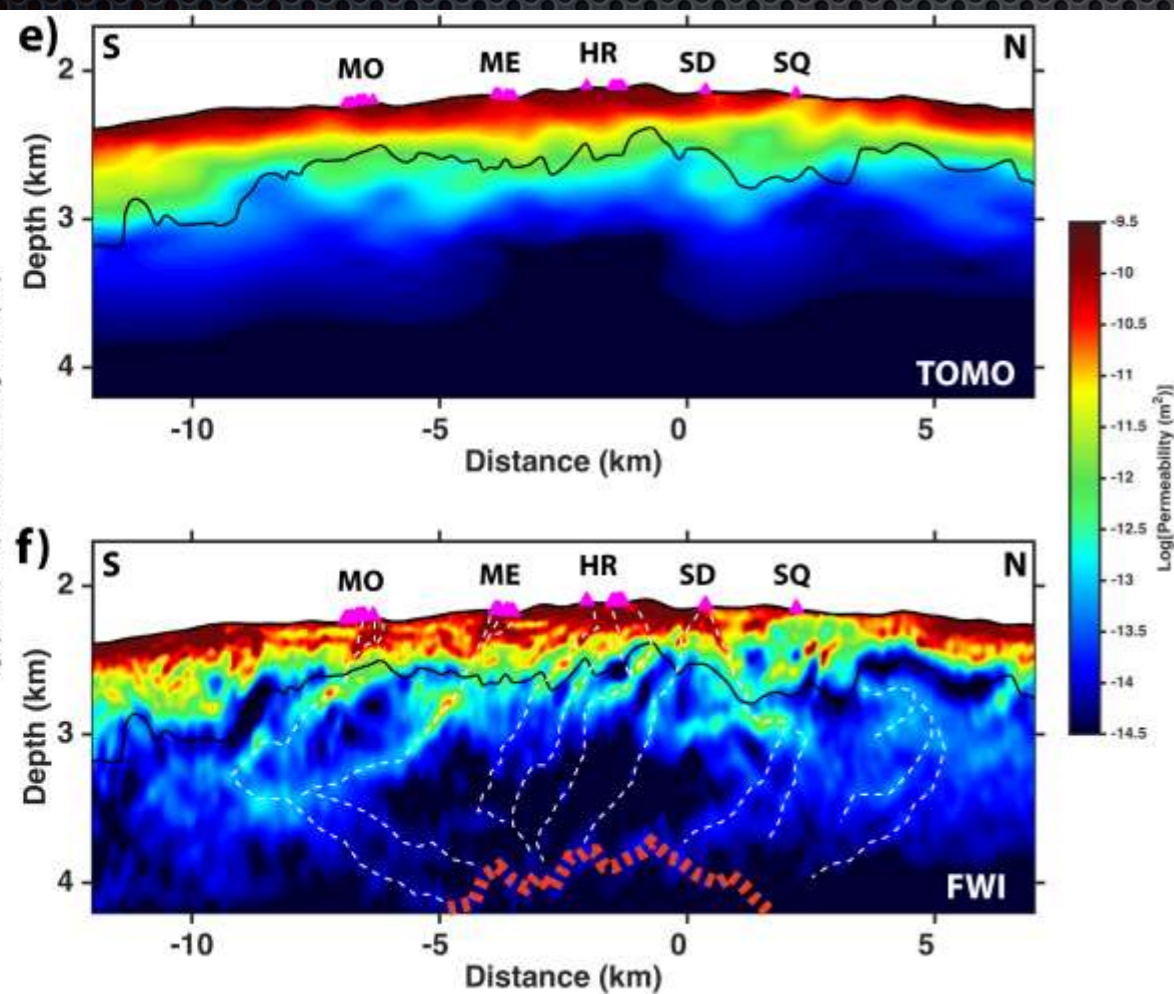
Other application of FWI  
Axial Volcano  
Magmatic system



# Velocity



# Velocity Gradient



Other application of FWI  
Imaging hydrothermal roots beneath  
Endeavor vent fields, JDFR

Estimated permeability